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Item No. 4.180

UNIVERSITYOFMUMBAI

Revised syllabus (Rev- 2016) from Academic Year 2016 -17

Under

FACULTY OF TECHNOLOGY

Information Technology

Second Year with Effect from **AY 2017-18**

Third Year with Effect from **AY 2018-19**

Final Year with Effect from **AY 2019-20**

As per **Choice Based Credit and Grading System**

with effect from the AY 2016–17

University of Mumbai

Program Structure B.E. Information Technology, (Rev. 2016)

T. E. Information Technology (Semester-V)

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total
ITC501	Microcontroller and Embedded Programming	4	-	-	4	-	-	4
ITC502	Internet Programming	4	-	-	4	-	-	4
ITC503	Advanced Data Management Technology	4	-	-	4	-	-	4
ITC504	Cryptography & Network Security	4	-	-	4	-	-	4
ITDLO-I	Department Level Optional Course-I	4	-	-	4	-	-	4
ITL501	Internet Programming Lab	-	2	-	-	1		1
ITL502	Security Lab	-	2	-	-	1	-	1
ITL503	OLAP Lab	-	2	-	-	1	-	1
ITL504	IOT (Mini Project) Lab	-	2	-	-	1	-	1
ITL505	Business Communication and Ethics	-	2+2*	-	-	2	-	2
	Total	**20**	**14**	-	**20**	**7**	-	**26**

Course Code	Course Name	Examination Scheme								
		Theory					TW	Oral	Oral & Pract	Total
		Internal Assessment			End Sem. Exam	Exam Duration (in Hrs)				
		Test 1	Test 2	Avg.						
ITC501	Microcontroller and Embedded Programming	20	20	20	80	3	-		-	100
ITC502	Internet Programming	20	20	20	80	3	-		-	100
ITC503	Advanced Data Management Technology	20	20	20	80	3	-		-	100
ITC504	Cryptography & Network Security	20	20	20	80	3	-		-	100
ITDLO-I	Department Level Optional Course-I	20	20	20	80	3	--		-	100
ITL501	Internet Programming Lab	-	-	-	-	-	25	--	25	50
ITL502	Security Lab	-	-	-	-	-	25	25	--	50
ITL503	OLAP Lab	-	-	-	-	-	25	25	--	50

ITL504	IOT (Mini Project) Lab	-	-	-	-	-	25	25	--	50
ITL505	Business Communication and Ethics	-	-	-	-	-	50	--	--	50
Total		100	100	100	400	-	150	75	25	750

 # Department Level Optional Course (DLO)

Every student is required to take one Department Elective Course for Semester V. Different sets of courses will run in both the semesters. Students can take these courses from the list of department electives, which are closely allied to their disciplines.

(DLO-I subjects will have no Labs only Theory)

Subject Code	**Department Level Optional Course** **(DLO)**
Semester V	
ITDLO5011	Advanced Data Structures & Analysis of Algorithms
ITDLO5012	Image Processing
ITDLO5013	E-Commerce & E-Business
ITDLO5014	IT Enabled Services
ITDLO5015	Computer Graphics & Virtual Reality

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC501	Microcontroller and Embedded Programming	04	--		04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITC501	Microcontroller and Embedded Programming	20	20	20	80	--	--	--	100

Course Objectives: Students will try to learn:

1. The concepts and architecture of embedded systems
2. Basic of microcontroller 8051.
3. The concepts of microcontroller interface.
4. The concepts of ARM architecture
5. The concepts of real-time operating system
6. Different design platforms used for an embedded systems application

Course Outcomes: Students will be able to:

1. Explain the embedded system concepts and architecture of embedded systems
2. Describe the architecture of 8051 microcontroller and write embedded program for 8051 microcontroller.
3. Design the interfacing for 8051 microcontroller.
4. Understand the concepts of ARM architecture.
5. Demonstrate the open source RTOS and solve the design issues for the same.
6. Select elements for an embedded systems tool.

Prerequisite: COA, Microprocessors and Assembly Programming languages

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Revision of microcomputer system terminologies, High level, Machine level and Assembly level programming language , difference between microprocessor and microcontroller	02	

I	Introduction to Embedded systems	Overview of Embedded System Architecture, Application areas, Categories of embedded systems, specialties of embedded systems. Recent trends in embedded systems. Brief introduction to embedded microcontroller cores CISC, RISC, ARM, DSP and SoC.	05	CO1
II	The Microcontroller Architecture and Programming of 8051:	Introduction to 8051 Microcontroller, Architecture, Pin configuration, Memory organization, Input /Output Ports, Counter and Timers, Serial communication, Interrupts. Instruction set, Addressing modes, Development tools, Assembler Directives, Programming based on Arithmetic & Logical Operations, I/O parallel and serial ports, Timers & Counters, and ISR.	14	CO2
III	Interfacing with 8051Microcontroller	Interfacing ADC, DAC, Stepper motor, LCD, KBD matrix, 8255 PPI	06	CO3
IV	ARM 7 Architecture	Architectural inheritance, Detailed study of Programmer's model, ARM Development tools, Instruction set: Data processing, Data Transfer, Control flow. Addressing modes. Writing simple assembly language programs. Pipelining, Brief introduction to exceptions and interrupts handling.	10	CO4
V	Open source RTOS	Basics of RTOS: Real-time concepts, Hard Real time and Soft Real-time, differences between general purpose OS & RTOS, basic architecture of an RTOS, scheduling systems, inter-process communication, performance Matrix in scheduling models, interrupt management in RTOS environment, memory management, file systems, I/O systems, advantage and disadvantage of RTOS. POSIX standards, RTOS issues – selecting a Real Time Operating System, RTOS comparative study.	07	CO5
VI	Introduction to Embedded target boards	Introduction to Arduino, Raspberry Pi, ARM Cortex, Intel Galileo etc. Open-source prototyping platforms. Basic Arduino programming; Extended Arduino libraries; Arduino-based Internet communication; Raspberry pi; ARM	08	CO6

		Cortex Processors; Intel Galileo boards; Sensors and Interfacing: Temperature, Pressure, Humidity		

Text Books:

1. M. A. Mazidi, J. G. Mazidi, R. D., McKinlay ,"The 8051 microcontroller & Embedded systems Using Assembly and C", Pearson, 3rd edition
2. Embedded / real – time systems: concepts, design & programming, Black Book, Dr. K. V. K. K. Prasad, Dreamtech press, Reprint edition 2013
3. Shibu K. V., "Introduction to embedded systems", McGraw Hil

References:

1. Laya B. Das, "Embedded systems an integrated approach", Pearson, Third impression, 2013
2. Steve Furber, "ARM System on chip Architecture", Pearson, edition second
3. Michael Margolis, "Arduino Cookbook", O'reilly
4. Simon Monk," Raspberry Pi Cookbok", O'reilly
5. Raspberry Pi User Guide.
6. Massimo Banzi, "Getting Started with Arduino: The Open Source Electronics Prototyping Platform (Make)", O'Reilly Media.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC502	Internet Programming	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITC502	Internet Programming	20	20	20	80	--	--	--	100

Course Objectives: Students will try to learn:

1 To get familiar with basics of the Internet Programming.
2. To acquire knowledge and skills for creation of web site considering both client and server side programming
3. To gain ability to develop responsive web applications
4. To explore different web extensions and web services standards
5. To learn characteristics of RIA –Web Mashup Eco System
6. To be familiarized with Python web framework-Django.

Course Outcomes: Students will be able to:

1. Implement interactive web page(s) using HTML,CSS and JavaScript.
2. Design a responsive web site using HTML5 and CSS3.
3. Demonstrate Rich Internet Application .
4. Build Dynamic web site using server side PHP Programming and Database connectivity.
5. Describe and differentiate different Web Extensions and Web Services.
6. Demonstrate web application using Python web Framework-Django

Prerequisite: Basic Java Programming and Python Programming.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	**Introduction to web technologies**: Introduction to OSI layers,	02	---
I	Client Side Programming :HTML, CSS and JavaScript	**Basic of HTML:** Web System architecture-1,2,3 and n tier architecture, URL, domain name system, overview of HTTP and FTP, Cross browser compatibility issues, W3C Validators. Formatting and Fonts, Anchors, images, lists, tables, frames and forms. **Introduction to CSS**: Evolution of CSS, Syntax of CSS, Exploring CSS Selectors, Inserting CSS in an HTML Document, Defining Inheritance in CSS. **Introduction to JavaScript:** JavaScript language constructs, Objects in JavaScript- Built in, Browser objects and DOM objects, event handling, form validation and cookies.	09	CO1
II	HTML5 and Responsive Web Design with CSS3	**HTML 5 :** Fundamental Syntax and Semantics, Native Audio and Video, Micro data and Custom data, Accessibility, Geo-location, Canvas **CSS3 and Responsive Web Design** Media Queries: Supporting Differing Viewports, Embracing Fluid Layout. CSS3: Selectors, Typography and color Modes, Stunning Aesthetics with CSS3, CSS3 Transitions, Transformations and Animations, Conquer Forms HTML5 and CSS3	12	CO1 CO2
III	Rich Internet Application(RIA)	Characteristics of RIA, **Introduction to AJAX** :AJAX design basics, AJAX vs Traditional Approach, , Rich User Interface using Ajax. **Working with JavaScript Object Notation(JSON)**: Create data in JSON format, JSON Parser .	09	CO3

		Web Mashup Eco Systems –Mashup Techniques: Mashing on the Web Server, Mashing with JSON		
IV	Server Side Programming: PHP	Introduction to PHP- Data types, control structures, built in functions, Building web applications using PHP- tracking users, PHP and Mysql database connectivity with example. Introduction to PHP Framework.	08	CO4
V	Web Extensions and Web Services	**Web Extensions**: Introduction to XML, Introducing XSL. Web services: Evolution and differences with Distributed computing, WSDL, SOAP, UDDI. REST-ful web services, Resource Oriented Architecture	07	CO5
VI	Python Web Framework: Django	Introduction, Web Frameworks, Introduction to Django ,Projects and Apps, "Hello World" Application.	05	CO6

Text Books:

1. HTML 5 Black Book: Kogent Learning solutions
2. "Learning PHP 5", David Sklar, O'Reilly Publication
3. Rich Internet Application AJAX and Beyond WROX press
4. Responsive Web Design with HTML5 and CSS3, Ben Frain, PACKT Publication

References:

1. "Web Technologies: Black Book", Dreamtech publication
2. HTML5 Cookbook, By Christopher Schmitt, Kyle Simpson, O'Reilly Media
3. Core Python Applications Programming by Wesley J Chun Third edition Pearson Publication
4. Advanced Internet Technologies (includes practicals), Deven Shah, Dreamtech publication

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC503	Advanced Data Management Technology	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITC503	Advanced Data Management Technology	20	20	20	80	--	--	--	100

Course Objectives: Students will try to learn:

1. To introduce advanced concepts of transaction management and recovery techniques.
2. To impart knowledge related to query processing and query optimizer phases of a database management system
3. To introduce concepts of advanced access control techniques like role based and discretionary methods
4. To introduce advanced database models like distributed databases.
5. To impart an overview of emerging data models like temporal, mobile and spatial databases.
6. To create awareness of how enterprise can organize and analyze large amounts of data by creating a Data Warehouse.

Course Outcomes: Students will be able to:

1. Explain and understand the concept of a transaction and how ACID properties are maintained when concurrent transaction occur in a database
2. Measure query costs and design alternate efficient paths for query execution**.**
3. Apply sophisticated access protocols to control access to the database.
4. Implement alternate models like Distributed databases and Design applications using advanced models like mobile, spatial databases**.**
5. Organize strategic data in an enterprise and build a data Warehouse.
6. Analyze data using OLAP operations so as to take strategic decisions.

Prerequisite: Database Management System.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisites	Reviewing basic concepts of a Relational database, SQL concepts	02	
I	Query Processing and Optimization:	Overview, Measures of Query Cost Selection Operation, Sorting, Join Operation, Other Operations Evaluation of Expressions. Query Optimization Overview, Transformation of Relational Expressions Estimating Statistics of Expression Results Choice of Evaluation Plans	06	CO1
II	Transactions Management and Concurrency:	Transaction concept, Transaction states, ACID properties, Implementation of atomicity and durability, Concurrent Executions, Serializability, Recoverability, Implementation of isolation, Concurrency Control: Lock-based, Time-stamp based Deadlock handling, Recovery System: Failure Classification, Storage structure, Recovery & atomicity, Log based recovery, Checkpoints, Shadow Paging, ARIES Algorithm.	10	CO2
III	Advanced Data Management techniques	Advanced Database Access protocols: Discretionary Access Control Based on Granting and Revoking Privileges; Mandatory Access Control and Role-Based Access Control. Overview of Advanced Database models like Mobile databases, Temporal databases, Spatial databases.	09	CO3 CO4
IV	Distributed Databases	Introduction : Distributed Data Processing, What is a Distributed Database System? Design Issues . Distributed DBMS Architecture. Distributed Database Design : Top-Down Design Process, Distribution Design Issues, Fragmentation , Allocation . Overview of Query Processing : Query Processing Problem, Objectives of Query Processing, Complexity of Relational Algebra Operations, Characterization of Query Processors, Layers of Query Processing, Query Optimization in Distributed Databases;	09	CO4

		Overview of Transaction Management in DDB; Overview of Concurrency Control in DDB; Overview of Recovery in DDB		
V	Data Warehousing, Dimensional Modeling and OLAP	The Need for Data Warehousing; Data Warehouse Defined; Benefits of Data Warehousing ; Features of a Data Warehouse; Data Warehouse Architecture; Data Warehouse and Data Marts; Data Warehousing Design Strategies. Dimensional Model Vs ER Model; The Star Schema; How Does a Query Execute? The Snowflake Schema; Fact Tables and Dimension Tables; Factless Fact Table; Updates To Dimension Tables, Primary Keys, Surrogate Keys & Foreign Keys; Aggregate Tables; Fact Constellation Schema or Families of Star Need for Online Analytical Processing; OLTP vs OLAP; OLAP Operations in a cube: Roll-up, Drill-down, Slice, Dice, Pivot ; OLAP Models: MOLAP, ROLAP, HOLAP.	10	CO5
VI	ETL Process	Challenges in ETL Functions; Data Extraction; Identification of Data Sources; Immediate Data Extraction, Deferred Data Extraction; Data Transformation: Tasks Involved in Data Transformation, Techniques of Data Loading, Loading the Fact Tables and Dimension Tables	06	CO6

Text Books:

1. Korth, Slberchatz,Sudarshan, :"Database System Concepts", 6th Edition, McGraw – Hill
2. Elmasri and Navathe, "Fundamentals of Database Systems", 6th Edition, PEARSON Education.
3. Theraja Reema, "Data Warehousing", Oxford University Press, 2009.
4. Raghu Ramakrishnan and Johannes Gehrke, "Database Management Systems" 3rd Edition - McGraw Hill

References:

1. Paulraj Ponniah, “Data Warehousing: Fundamentals for IT Professionals”, Wiley India.
2. Hector Garcia-Molina, Jeffrey D. Ullman, Jennifer Widom “Database System Implementation”, Pearson Ltd. 1/ e
3. Thomas M. Connolly Carolyn Begg, Database Systems : A Practical Approach to Design, Implementation and Management, 4/e, Pearson Ltd.
4. Ralph Kimball, Margy Ross, “The Data Warehouse Toolkit: The Definitive Guide To Dimensional Modeling”, 3rd Edition. Wiley India.
5. Han, Kamber, "Data Mining Concepts and Techniques", Morgan Kaufmann 3nd Edition.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC504	Cryptography & Network Security	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test 1	Test2	Avg. of two Tests					
ITC504	Cryptography & Network Security	20	20	20	80	--	--	--	100

Course Objectives: Students will try to learn:

1. The concepts of classical encryption techniques and concepts of finite fields and number theory.
2. And explore the working principles and utilities of various cryptographic algorithms including secret key cryptography, hashes and message digests, and public key algorithms
3. And explore the design issues and working principles of various authentication protocols, PKI standards.
4. And explore various secure communication standards including Kerberos, IPsec, and SSL/TLS and email.
5. The ability to use existing cryptographic utilities to build programs for secure communication.
6. The concepts of cryptographic utilities and authentication mechanisms to design secure applications

Course Outcomes: Students will be able to:

1. Identify information security goals, classical encryption techniques and acquire fundamental knowledge on the concepts of finite fields and number theory.
2. Understand, compare and apply different encryption and decryption techniques to solve problems related to confidentiality and authentication
3. Apply the knowledge of cryptographic checksums and evaluate the performance of different message digest algorithms for verifying the integrity of varying message sizes
4. Apply different digital signature algorithms to achieve authentication and create secure applications
5. Apply network security basics, analyze different attacks on networks and evaluate the performance of firewalls and security protocols like SSL, IPSec, and PGP.
6. Apply the knowledge of cryptographic utilities and authentication mechanisms to design secure applications

Prerequisite: Computer Networks

Detailed syllabus:

Sr No	Module	Detailed Content	Hours	CO Mapping
0	Prerequisites	Basic concepts of OSI Layer	02	--
I	Introduction & Number Theory	Services, Mechanisms and attacks-the OSI security architecture-Network security model-Classical Encryption techniques (Symmetric cipher model, mono-alphabetic and poly-alphabetic substitution techniques: Vignere cipher, playfair cipher, Hill cipher, transposition techniques: keyed and keyless transposition ciphers, steganography).	09	CO1
II	Block Ciphers & Public Key Cryptography	Data Encryption Standard-Block cipher principles-block cipher modes of operation-Advanced Encryption Standard (AES)-Triple DES-Blowfish-RC5 algorithm. Public key cryptography: Principles of public key cryptosystems-The RSA algorithm, The knapsack algorithm, El-Gamal Algorithm. Key management – Diffie Hellman Key exchange	09	CO2 CO6
III	Cryptographic Hashes, Message Digests and Digital Certificates	Authentication requirement – Authentication function , Types of Authentication, MAC – Hash function – Security of hash function and MAC –MD5 – SHA – HMAC – CMAC, Digital Certificate: X.509, PKI	09	CO3
IV	Digital signature schemes and authentication Protocols	Digital signature and authentication protocols : Needham Schroeder Authentication protocol, Digital Signature Schemes – RSA, EI Gamal and Schnorr, DSS.	07	CO4
V	Network Security	Network security basics: TCP/IP vulnerabilities (Layer wise), Packet Sniffing, ARP spoofing, port scanning, IP spoofing, TCP syn flood, DNS Spoofing. Denial of Service: Classic DOS attacks, Source Address spoofing, ICMP flood, SYN flood, UDP flood, Distributed Denial of Service, Defenses against Denial of Service Attacks.	10	CO5

		Firewalls, Intrusion Detection Systems: Host Based and Network Based IDS, Honey pots.		
VI	Network Security Applications	Authentication Applications, Kerberos, Internet Security Protocols: SSL, TLS, IPSEC:AH, ESP, Secure Email: PGP and S/MIME, Key Management.	06	CO5 CO6

Text Books:

1. Mark Stamp's Information Security Principles and Practice, Wiley
2. William Stallings, Cryptography and Network Security, Principles and Practice, 6th Edition, Pearson Education, March 2013
3. Behrouz A. Ferouzan, "Cryptography & Network Security", Tata Mc Graw Hill
4. Bernard Menezes, "Cryptography & Network Security", Cengage Learning

Reference Books:

1. Applied Cryptography, Protocols Algorithms and Source Code in C, Bruce Schneier, Wiley.
2. Cryptography and Network Security, Atul Kahate, Tata Mc Graw Hill.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW /Practical	Tutorial	Total
ITL501	Internet Programming Lab	--	2	--	--	1	--	1

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test 1	Test 2	Avg. of two Tests				
ITL501	Internet Programming Lab	--	--	--	--	25	25	50

Lab Objectives: Students will try:

1. To Acquire knowledge and Skills for creation of Web Site considering both client- and server-side Programming.
2. To create Web application using tools and techniques used in industry.
3. To learn the characteristics of RIA
4. To Demonstrate Amazon/Google or Yahoo mashup
5. To be well versed with XML and web services Technologies.
6. To be familiarized with open source Frameworks for web development.

Lab Outcomes: Students will learn to;

1. Design a basic web site using HTML5 and CSS3 to demonstrate responsive web design.
2. Implement dynamic web pages with validation using JavaScript objects by applying different event handling mechanism.
3. Use AJAX Programming Technique to develop RIA
4. Develop simple web application using server side PHP programing and Database Connectivity using MySQL.
5. Build well-formed XML Document and implement Web Service using Java.
6. Demonstrate simple web application using Python Django Framework.

Hardware and Software requirements:

Hardware Requirements	Software Requirements	Other Requirements
PC With following Configuration 1. Intel Core i3/i5/i7 Processor 2. 4 GB RAM 3. 500 GB Harddisk	1. Windows or Linux Desktop OS 2. HTML5 compatible web browsers(Chrome, Opera, Firefox, Safari etc) 3. HTML,CSS editors like Dreamweaver, Notepad++ etc. 4. Netbeans or Eclipse IDE 5. XAMPP	1. Internet Connection installation of web frameworks

Prerequisite: Basics of Java and Python Programming

Guidelines

1. The mini project work is to be conducted by a group of three students
2. Each group will be associated with a subject Incharge/ mini project mentor. The group should meet with the concerned faculty during Laboratory hours and the progress of work discussed must be documented.
3. The students may do will visit different websites to identify their website topic for the mini project.
4. Each group will identify the Hardware and software requirement for their mini project problem statement.
5. Mini Project consists of Responsive Website Development.
6. Which includes following points
    a. Introduction to RWD frame work?
    b. Identify tools
    c. CSS preprocessor
    d. Construction and design of skeleton for website
    e. Enhancing CSS3 and HTML5 in website
    f. Server Side Programming: website using server side scripting in PHP and database connectivity using MySQL (PHP framework like Laravel/Joomla can be used)
    g. XML ,XSL and Web Services

h. Developing RIA using AJAX including -A browser built-in XMLHttpRequest object (to request data from a web server) and JavaScript and HTML DOM (to display or use the data) Building Amazon/Yahoo /Google Web Mashups for the website.

i. Website Security

j. Develop full website and launch it.

7. Each group may present their work in various project competitions and paper presentations.

8. A detailed report is to be prepared as per guidelines given by the concerned faculty.

Text Books:

1. Responsive Web Design by Example Beginner's Guide by Thoriq Firdaus, PACKT
2. Responsive Web Design with HTML5 and CSS3 PACKT
3. Professional Rich Internet Application : AJAX and Beyond WROX press

References:

1. Laravel: Up and Running, By Matt Stauffer O'Reilly Media.
2. Advanced Internet Technologies (includes practicals) ,Deven Shah ,Dreamtech publication
3. Django By Example By Antonio Melé,Pakt Publication

Term Work:
Term Work shall consist of full Mini Project on above guidelines/syllabus. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Mini Project) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the Mini Project and Presentation.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW /Practical	Tutorial	Total
ITL502	Security Lab	--	2	-	--	1	-	1

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL502	Security Lab	--	--	--	--	25	--	25	50

Lab Objectives: Students will try:

1. To be able to apply the knowledge of symmetric cryptography to implement simple ciphers
2. To be able to analyze and implement public key algorithms like RSA and El Gamal
3. To analyze and evaluate performance of hashing algorithms
4. To explore the different network reconnaissance tools to gather information about networks
5. To explore and use tools like sniffers, port scanners and other related tools for analyzing packets in a network.
6. To be able to set up firewalls and intrusion detection systems using open source technologies and to explore email security.

Lab Outcome: Students will learn to:

1. Apply the knowledge of symmetric cryptography to implement simple ciphers
2. Analyze and implement public key algorithms like RSA and El Gamal
3. Analyze and evaluate performance of hashing algorithms
4. Explore the different network reconnaissance tools to gather information about networks
5. Use tools like sniffers, port scanners and other related tools for analyzing packets in a network.
6. Apply and set up firewalls and intrusion detection systems using open source technologies and to explore email security.

Hardware and Software requirements:

Hardware Requirements	**Software Requirements**
PC With following Configuration 1. Intel Core i3/i5/i7 Processor 2. 4 GB RAM 3. 500 GB Harddisk	1. Windows or Linux Desktop OS 2. wireshark 3. ARPWATCH 4. Kismet, NetStumbler 5. NESSUS

Prerequisite: Computer Networks, Operating System, Basics of Java and Python Programming

Detail Syllabus:

Module No.	Description	Hours	CO mapping
I	a) Design and Implementation of a product cipher using Substitution and Transposition ciphers b) Implementation and analysis of RSA cryptosystem and Digital signature scheme using RSA/El Gamal	4	LO1 LO2
II	a) Implementation of Diffie Hellman Key exchange algorithm b) For varying message sizes, test integrity of message using MD-5, SHA-1, and analyse the performance of the two protocols. Use crypt APIs c) Exploring wireless security tools like Kismet, NetStumbler etc.	4	LO2 LO3
III	a) Study the use of network reconnaissance tools like WHOIS, dig,traceroute, nslookup to gather information about networks and domain registrars. b)Study of packet sniffer tools wireshark, :- **1**. Observer performance in promiscuous as well as non-promiscuous mode. **2**. Show the packets can be traced based on different filters.	4	LO4 LO5
IV	Download and install nmap. Use it with different options to scan open ports, perform OS fingerprinting, do a ping scan, tcp port scan, udp port scan, etc.	4	LO5
V	a) Detect ARP spoofing using nmap and/or open source tool ARPWATCH and wireshark. b) Simulate DOS attack using Hping and other tools c) Use the NESSUS/ISO Kaali Linux tool to scan the network for vulnerabilities.	6	LO4 LO5

VI	a) Set up IPSEC under LINUX. b) Set up Snort and study the logs. c) Explore the GPG tool of linux to implement email security	4	LO6

Text Books:

1. Build your own Security Lab, Michael Gregg, Wiley India
2. CCNA Security, Study Guide, TIm Boyles, Sybex

Reference Books:

1. Network Security Bible, Eric Cole, Wiley India

Term Work:
Term Work shall consist of at least 10 to 12 practical's based on the above list. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/ Practical	Tutorial	Total
ITL503	OLAP Lab	--	2	--	--	1	--	01

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test	Test2	Avg. of two Tests					
ITL503	OLAP Lab	--	--	--	--	25	--	25	50

Lab Objectives: Students will try:

1. To introduce advanced concepts of transaction management and recovery techniques.
2. To impart knowledge related to query processing and query optimizer phases of a database management system
3. To initiate awareness about the potential security threats that exists in database systems and how to tackle them.
4. To introduce advanced database models like distributed databases.
5. To impart an overview of emerging data models like temporal, mobile and spatial databases.
6. To create awareness of how enterprise can organize and analyze large amounts of data by creating a Data Warehouse.

Lab Outcomes: Student should be able:

1. Implement simple query optimizers and design alternate efficient paths for query execution**.**
2. Simulate the working of concurrency protocols, recovery mechanisms in a database
3. Design applications using advanced models like mobile, spatial databases**.**
4. Implement a distributed database and understand its query processing and transaction processing mechanisms
5. Build a data warehouse
6. Analyze data using OLAP operations so as to take strategic decisions.

Hardware and Software requirements:

Hardware Requirements	**Software Requirements**
PC With following Configuration 1. Intel Core i3/i5/i7	1. ETL tools 2. Warehouse tools 3. Java/Python compiler

Processor 2. 4 GB RAM 3. 500 GB Harddisk	

Prerequisite: DBMS.

Detailed syllabus:

Module No.	Detailed Content	Hours	CO Mapping
I	a) Implementation of any Query optimizer (Java/Python) b) Assignments for query evaluation path expressions.	4	LO 2
II	c) Simulation of Concurrency Control Algorithm, Recovery Algorithm (Java/Python)	4	LO1
III	a) Design of a distributed database for a real life application - Fragmentation, Query Processing b) Simulation of Recovery methods.	4	LO 4
IV	**Advanced Database Models** Case study based assignments for Temporal, Mobile or Spatial databases	4	LO 3
V	**Data Warehouse Construction** a) Real life Problem to be defined for Warehouse Design b) Construction of star schema c) ETL Operations.	6	LO 4
VI	**OLAP Exercise** a) Construction of Cubes b) OLAP Operations, OLAP Queries	4	LO 6

Text Books:

1. Elmasri and Navathe, “Fundamentals of Database Systems”, 6th Edition, PEARSON Education.
2. Theraja Reema, “Data Warehousing”, Oxford University Press, 2009.
3. Data Warehousing, Data Mining, & OLAP by Alex Berson McGraw Hill.

References:

1. Hector Garcia-Molina, Jeffrey D. Ullman, Jennifer Widom “Database System Implementation”, Pearson Ltd. 1/ e
2. Thomas M. Connolly Carolyn Begg, Database Systems : A Practical Approach to Design, Implementation and Management, 4/e Pearson Ltd

3. Ralph Kimball, Margy Ross, "The Data Warehouse Toolkit: The Definitive Guide To Dimensional Modeling", 3rd Edition. Wiley India.

Term Work:
Term Work shall consist of at least 10 to 12 practical's based on the above list. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/ Practical	Tutorial	Total
ITL504	IOT (Mini Project) Lab	--	2	--	--	1	--	1

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL504	IOT (Mini Project) Lab	--	--	--	--	25	--	25	50

Lab Objectives: Students will try to:

1. Address the real world problems and find the required solution.
2. Design the problem solution as per the requirement analysis done.
3. Study the basic concepts of programming/ hardware/ emulator for Raspberry pi/Arduino/ ARM Cortex/ Intel Galileo etc.
4. Fabricate and implement the mini project intended solution for project based learning.
5. Build and test the mini project successfully.
6. Improve the team building, communication and management skills of the students.

Lab Outcomes: Student will be able to:

1. Identify the requirements for the real world problems.
2. Conduct a survey of several available literatures in the preferred field of study.
3. Study and enhance software/ hardware skills.
4. Demonstrate and build the project successfully by hardware requirements, coding, emulating and testing.
5. To report and present the findings of the study conducted in the preferred domain
6. Demonstrate an ability to work in teams and manage the conduct of the research study.

Guidelines

1. The mini project work is to be conducted by a group of three students

2. Each group will be associated with a subject Incharge/ mini project mentor. The group should meet with the concerned faculty during Laboratory hours and the progress of work discussed must be documented.

3. The students may do survey for different application using Raspberry pi/Arduino/ ARM Cortex/ Intel Galileo etc topics for the mini project.

4. Each group will identify the Hardware and software requirement for their mini project problem statement.

5. Prototype/Design your own circuit board using Raspberry pi/Arduino/ ARM Cortex/ Intel Galileo etc.

6. Installation, configure and manage your Raspberry pi/Arduino/ ARM Cortex/ Intel Galileo etc board/kit.

7. Work with operating system and do coding to for input devices on board.

8. The project assessment for term work will be done at least two times at department level by giving presentation to panel members which consist of at least three (3) members as Internal examiners (including the project guide/mentor) appointed by the Head of the department of respective Programme.

9. Create and interface using Web to publish or remotely access the data on Internet.

10. Each group along with the concerned faculty shall identify a potential problem statement, on which the study and implementation is to be conducted.

11. Each group may present their work in various project competitions and paper presentations.

12. A detailed report is to be prepared as per guidelines given by the concerned faculty.

Text Books:

1. Massimo Banzi,"Getting Started with Arduino",O'reilly, 2nd edition
2. Simon Monk," Raspberry Pi Cookbok", O'reilly
3. Raspberry Pi User Guide

References:

1. Internet of Things (A Hands-on-Approach) , Vijay Madisetti , Arshdeep Bahga

Term Work:
Term Work shall consist of full Mini Project on above guidelines/syllabus. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Mini Project) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the Mini Project and Presentation.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/ Practical	Tutorial	Total
ITL505	Business Communication and Ethics	2	2*	--	--	2	--	2

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL505	Business Communication and Ethics	--	--	--	--	50	--	--	50

***** Batch wise practical's

Pre-requisite

- Communication Skills

Course Objective: Students will try:

1. To inculcate professional and ethical attitude at the workplace
2. To enhance effective communication and interpersonal skills
3. To build multidisciplinary approach towards all life tasks
4. To hone analytical and logical skills for problem-solving

Course Outcomes: Students will learn to:

1. Design a technical document using precise language, suitable vocabulary and apt style.
2. Develop the life skills/ interpersonal skills to progress professionally by building stronger relationships.
3. Demonstrate awareness of contemporary issues knowledge of professional and ethical responsibilities.
4. Apply the traits of a suitable candidate for a job/higher education, upon being trained in the techniques of holding a group discussion, facing interviews and writing resume/SOP.
5. Deliver formal presentations effectively implementing the verbal and non-verbal skills.

Module	Detailed Contents	Hrs.
01	**Report Writing**	**05**
1.1	Objectives of Report Writing	
1.2	Language and Style in a report	
1.3	Types : Informative and Interpretative (Analytical, Survey and Feasibility)and Formats of reports (Memo, Letter, Short and Long Report)	
02	**Technical Writing**	**03**
2.1	Technical Paper Writing (IEEE Format)	
2.2	Proposal Writing	
03	**Introduction to Interpersonal Skills**	**08**
3.1	Emotional Intelligence	
3.2	Leadership and Motivation	
3.3	Team Building	
3.4	Assertiveness	
3.5	Conflict Resolution and Negotiation Skills	
3.6	Time Management	
3.7	Decision Making	
04	**Meetings and Documentation**	**02**
4.1	Strategies for conducting effective meetings	
4.2	Notice, Agenda and Minutes of a meeting	
4.3	Business meeting etiquettes	
05	**Introduction to Corporate Ethics**	**02**
5.1	Professional and work ethics (responsible use of social media - Facebook, WA, Twitter etc.)	
5.2	Introduction to Intellectual Property Rights	
5.4	Ethical codes of conduct in business and corporate activities (Personal ethics, conflicting values, choosing a moral response and making ethical decisions)	
06	**Employment Skills**	**06**

6.1	Group Discussion	
6.2	Resume Writing	
6.3	Interview Skills	
6.4	Presentation Skills	
6.5	Statement of Purpose	
		26

1. Report Writing (Theory)
2. Technical Proposal
3. Technical Paper Writing (Paraphrasing a published IEEE Technical Paper)
4. Interpersonal Skills (Group activities and Role plays)
5. Interpersonal Skills (Documentation in the form of soft copy or hard copy)
6. Meetings and Documentation (Notice, Agenda, Minutes of Mock Meetings)
7. Corporate ethics (Case studies, Role plays)
8. Writing Resume and Statement of Purpose

1. **Term Work:**
2. Term work shall consist of all assignments from the list. The distribution of marks for term
3. work shall be as follows:
4. Book Report……..(10) Marks
5. Assignments …… (10) Marks
6. Project Report Presentation…….. (15) Marks
7. Group Discussion…… (10) Marks
8. Attendance ……(05) Marks
9. **TOTAL: ……(50) Marks**

The final certification and acceptance of term work ensures the satisfactory performance of work assigned and minimum passing in the term work.

References

1. Fred Luthans, *"Organizational Behavior"*, McGraw Hill, edition
2. Lesiker and Petit, *"Report Writing for Business"*, McGraw Hill, edition
3. Huckin and Olsen, *"Technical Writing and Professional Communication"*, McGraw Hill

4. Wallace and Masters, *"Personal Development for Life and Work"*, Thomson Learning, 12th edition
5. Heta Murphy, *"Effective Business Communication"*, Mc Graw Hill, edition
6. Sharma R.C. and Krishna Mohan, *"Business Correspondence and Report Writing"*, Tata McGraw-Hill Education
7. Ghosh, B. N., *"Managing Soft Skills for Personality Development"*, Tata McGraw Hill. Lehman,
8. Dufrene, Sinha, "BCOM", Cengage Learning, 2nd edition
9. Bell, Smith, "Management Communication" Wiley India Edition, 3rd edition.
10. Dr. Alex, K., "Soft Skills", S Chand and Company
11. Subramaniam, R., "Professional Ethics" Oxford University Press.
12. Robbins Stephens P., "Organizational Behavior", Pearson Education
13. https://grad.ucla.edu/asis/agep/advsopstem.pdf

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/ Practical	Tutorial	Total
ITDLO5011	Advanced Data Structures & Analysis of Algorithms	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO5011	Advanced Data Structures & Analysis of Algorithms	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To learn mathematical background for analysis of algorithm
2. To learn various advanced data structures.
3. To understand the concept of designing an algorithm.
4. To learn dynamic programming and greedy method.
5. To understand the concept of pattern matching
6. To learn advanced tree and graph applications.

Course Outcomes:

1. Students will be able to choose appropriate advanced data structure for given problem.
2. Students will be able to calculate complexity.
3. Students will be able to select appropriate design techniques to solve real world problems.
4. Students will able to apply the dynamic programming technique to solve the problems.
5. Students will be able to apply the greedy programming technique to solve the problems.
6. Students will be able to select a proper pattern matching algorithm for given problem.

Prerequisite: Knowledge Any Programming Language, Data structures and Analysis

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
	Prerequisite	Data structures and analysis	02	--
I	Introduction	Introduction • Introduction to advanced data structures: • Introduction/Fundamentals of the analysis of algorithms o Recurrences: ▪ The substitution method ▪ Recursive tree method ▪ Masters method o Probabilistic analysis o Amortized analysis o Randomized algorithms o Mathematical aspects and analysis of algorithms	10	CO1 CO2
II	Advanced Data Structures	• Introduction • AVL tree • Huffman algorithm • B/B+ tree • 2-3 tree operations • Red-Black Trees • tries • Heap operations • Implementation of priority queue using heap • Topological sort Analysis of All problems	11	CO1 CO2 CO3
III	Divide and Conquer	• Introduction • Binary search • Finding the minimum and maximum • Merge sort • Quick sort • Strassen's matrix multiplication Analysis of All problems	7	CO2 CO3
IV	Greedy algorithms	• Introduction • Knapsack problem • Job sequencing with deadlines • Minimum cost spanning trees	8	CO2 CO3

		○ Kruskal's algorithm ○ Prim's algorithm • Optimal storage on tapes • Optimal merge pattern • Subset cover problem • Container loading problem Analysis of All problems		CO5
V	Dynamic algorithms And NP-Hard and NP-Complete	Introduction Dynamic algorithms • All pair shortest path • 0/1 knapsack • Travelling salesman problem • Coin Changing Problem • Matrix Chain Multiplication • Flow shop scheduling • Optimal binary search tree (OBST) • Analysis of All problems • Introduction to NP-Hard And NP-Complete Problems	8	CO2 CO3 CO4
VI	String Matching	• introduction • The naïve string matching algorithm • Rabin Karp algorithm • Knuth-Morris-Pratt algorithm (KMP) • Longest common subsequence(LCS) • Analysis of All problems • Genetic algorithms	6	CO2 CO3 CO6

Text Books:

1. Introduction to ALGORITHMS, Cormen, Leiserson, Rivest, Stein, PHI.
2. Algorithms: Design and Analysis, Harsh Bhasin, OXFORD.
3. Fundamentals of Computer Algorithms, Horowitz, Sahani, Rajsekaran, Universities Press.
4. C and Data structures, Deshpande, Kakde, Dreamtech Press.

Reference Books:

1. Data Structures and Algorithms in C++, Goodritch, Tamassia, Mount, WILEY.
2. Data Structures using C, Reema Thareja, OXFORD.
3. Data Structures and Algorithm Analysis in C, Mark A. Weiss, Pearson.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/ Practical	Tutorial	Total
ITDLO5012	Image Processing	04	--	--	04	--	--	04

Subject Code	Subject Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO5012	Image Processing	20	20	20	80	--	--	100

Course Objectives: The course will help the students to get familiar with

1. Fundamental concepts of a digital image processing system.
2. Concepts of image enhancement techniques.
3. Various Image Transforms.
4. Compression techniques and Morphological concepts
5. Various segmentation techniques, and object descriptors.
6. Color models and various applications of image processing.

Course Outcomes: Students should be able to:

1. Remember the fundamental concepts of image processing.
2. Explain different Image enhancement techniques
3. Understand and review image transforms
4. Analyze the basic algorithms used for image processing &image compression with morphological image processing.
5. Contrast Image Segmentation and Representation
6. Design & Synthesize Color image processing and its real world applications.

Prerequisite: Mathematics and Statistics.

Detail Syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	As images are two dimensional signals, the single dimensional Digital Signal Processing fundamentals.	02	

I	Introduction to digital image processing system	Fundamental Steps in Digital Image Processing, Components of an Image Processing System, Image Sensing and Acquisition, Image Sampling and Quantization, Basic Relationships between Pixels.	07	CO 1
II	Image enhancement	Intensity Transformations and Spatial Filtering, Histogram processing, Filtering in Frequency Domain	09	CO 2
III	Image transforms	Discrete Fourier transform - Properties of two dimensional DFT, DCT, DST, Walsh, Hadamard, Haar Transform and their properties.	07	CO 3
IV	Image compression and morphological image processing	Fundamentals of compression, Basic compression Methods, Huffman Coding, Arithmetic Coding , LZW Coding , Run-Length Coding , Symbol-Based Coding, Bit-Plane Coding, Block Transform Coding , Predictive Coding. Image morphology, Opening & Closing, Hit or Miss Transform, Basic Morphological Algorithms	11	CO 4
V	Image segmentation and representation	The detection of discontinuities - Point, Line and Edge detections , Hough Transform, Thresholding Region based segmentation Chain codes, Polygon approximation, Shape numbers, Fourier descriptors, statistical Moments.	08	CO 5

VI	Color Image Processing and Applications	Color Fundamentals and Models, Pseudocolor Image Processing, Smoothing and Sharpening, Image Segmentation Based on Color. Biometric Authentication, Digital watermarking, Content Base Image Retrieval. Vector quantization	08	CO 6

Text Books:

1. Rafael C. Gonzalez and Richard E.woods, "Digital Image Processing", Addition - Wesley Publishing Company, New Delhi, Third Edition, 2007.
2. William K. Pratt, "Digital Image Processing", John Wiley, NJ, Fourth Edition 2007.

Reference Books:

1. Sid Ahmed M.A., "Image Processing Theory, Algorithm and Architectures", McGraw-Hill, 1995.
2. Kenneth R Castleman, "Digital Image Processing", Prentice Hall, New Delhi, 1996.
3. Anil.K.Jain, "Fundamentals of Digital Image Processing", Prentice Hall of India Pvt Ltd., New Delhi, 1995.
4. S. Sridhar, " Digital Image Processing", second Edition, Oxford university press, New Delhi, 2016.
5. S. Jayaraman, S. Esakkirajan, T. Veerakumar " Digital Image Processing", McGraw-Hill, 2016

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/ Practical	Tutorial	Total
ITDLO5013	E-Commerce & E-Business	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO5013	E-Commerce	20	20	20	80	--	--	100

Course Objectives: Students will try to :

1. Understand concept of Ecommerce and its types.
2. Be familiarized with technologies for Ecommerce.
3. Understand different types of Online Payment systems.
4. Understand Selling and marketing on web.
5. Be familiarized with concept of E-business and E-business Models.
6. Understand various E-business Strategies.

Course Outcomes: Students will be able to:

1. Define and differentiate various types of E-commerce.
2. Describe Hardware and Software Technologies for E-commerce.
3. Explain payment systems for E -commerce.
4. Describe the process of Selling and Marketing on web.
5. Define and Describe E-business and its Models.
6. Discuss various E-business Strategies.

Prerequisite: Internet Technologies, Internet Security, Middleware technologies, web services

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Internet Technologies, Internet Security, Middleware technologies, web services	02	
I	Introduction to E	E –commerce :Definition of e commerce , different types of E-commerce ,Examples	04	CO1

	–commerce	of E- commerce, E-commerce trade cycle , advantages and disadvantages of E-commerce , Traditional commerce Vs E - commerce		
II	Overview of Hardware and Software Technologies for Ecommerce	Overview of Client side programming (Dream weaver , Front page) Hardware and , Server side Programming (PHP) , Database Software connectivity , session tracking, middleware technologies for ecommerce perspective and security aspects with respect to e commerce, integration of web services	08	CO2
III	Payment System for Ecommerce	Traditional payment model , Characteristics of payment, Online Payment Basics, Payment Cards, Electronic Cash, Electronic Wallets, Stored-Value Cards, SET Protocol for credit card payment, Internet Technologies and the Banking Industry	10	CO3
IV	Selling and Marketing on Web	Selling on the Web: Revenue Models and Building a Web Presence: Revenue Models, Revenue Models in Transition, Revenue Strategy Issues, Creating an Effective Web Presence, Web Site Usability, Connecting with Customers Marketing on the Web: Web Marketing Strategies, Communicating with Different Market Segments, Beyond Market Segmentation: Customer Behavior and Relationship Intensity, Advertising on the Web, E-Mail Marketing, Technology-Enabled Customer Relationship Management, Creating and Maintaining Brands on the Web Online Auctions, Virtual Communities, and Web Portals	10	CO4
V	E business :- Introduction to e business and Developing E-business models	Definition of e- business , Characteristics , elements of e business , e business roles , Impact of e business , challenges of e business , difference between e business and e commerce , E-business structure, Evolution of E –business and stages , E – business models , Characteristics of Internet based software and e business solutions	10	CO5
VI	E business strategies	Strategic planning process, SCM , CRM , ERP , procurement	08	CO6

Text Books:

1 E -Commerce Fundamentals and application (Henry Chan) Wiley publication
2. Electronics Commerce (Gary Schneider) Thomson Course technology
3.E –Business , Parag Kulkarni , Sunita Jahirabadkar, Pradip Chande , Oxford Higher Education , Oxford University Press
4. E –business and E –commerce Management , Dave Chaffey , Pearson , 3rd edition
5. E commerce by Laudon

References:

1. E-Commerce Strategies, Technology and applications (David Whitley) Tata McGrawHill
2. Introduction to E-commerce Elias Awad

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/ Practical	Tutorial	Total
ITDLO5014	IT Enabled Services	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO5014	IT Enabled Services	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To understand importance of IT enabled services and challenges for the same.
2. To understand strategic IT planning for industries.
3. To develop enterprise IT architecture for Information technology.
4. To encourage the use of Information Technology so as to enable students to improve their skills, knowledge and job prospects and enable them to obtain employment in sunrise industries.
5. To develop the ability to integrate various resources for optimization in the industry as well as for strategic utilization of IT enabled services and functions.
6. To develop competence in global sourcing: strategy and management to gain a perspective on the global services sourcing landscape: past, present, and future.

Course Outcomes: Students will be able to:

1. Describe the importance of IT enabled services and challenges.
2. Identify strategic IT planning for software development.
3. Recognize enterprise IT architecture for Information technology.
4. Use of Information Technology so as to enable them for job in sunrise industries.
5. Illustrate various IT web services for betterment of knowledge.
6. Use their skills to find out various current IT trends in ITES.

Prerequisite: Internet Programming.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Information Technology and Project Management, Web Engineering and Technology.	02	
I	Business strategy: challenges and opportunities for IT	Business Strategy: Challenges and Opportunities in the Globalized, Interconnected, Convergent World, Establish Principles before Practice, IT Strategy, Application Strategy, Technology Strategy for IT, IT Management Strategy, Developing IT Strategy for Competitive Advantage, Stages of IT Strategy Development and Implementation, Challenges of IT and Business Strategy Alignment, Inhibitors of Business and IT Strategy Alignment, Three-D Framework for Business and IT Strategy Alignment.	09	CO1
II	Strategic IT planning	Business Implications for IT Strategic and Planning, Strategic IT Planning Motivations, SITP Process: Prevalent Planning Approaches, Difficulties in Developing and Executing SITP, Best Practices for Achieving Good SITP, SITP Approaches-Prevalent Researches.	09	CO2
III	Enterprise IT architecture	Defining EITA, Contents of a Typical Enterprise IT Architecture, Standard for Enterprise IT Architecture, Technology Management strategy Framework, Prevalent Technology Reference Architectures Framework and Standards, Program Management, Benefits of PMO, Desired Qualities of a Program Office Manager, Maturity of PMO, Implementation of PMO Strategy, Measuring PMO Performance, Success Factors for PMO, Project Scope Management, PMO Dashboard and Reporting.	08	CO3

IV	IT service management strategy	Information Technology Infrastructure Library (ITIL), ITIL Overview, ITIL Service Support Processes, Incident Management, Problem Management, Service Delivery, Service Level Management, Financial Management, Capacity Management, IT Service Continuity Management (ITSCM), Availability Management, Imperatives for Outsourcing, IT Management Layers, Variants of Outsourcing, Business Process Outsourcing, In sourcing.	08	CO4
V	IT enabled web services	Overview of basic features of PHP: arrays, functions and state management, working with PHP forms, More advanced PHP, OOP's concept in PHP, Portable database supported with different, exception handling, concepts of UDDI, WSDL, SOAP.	08	CO5
VI	Current trends in ITES	Current Employment in the IT and ITES industry: Newly emerging area and requirement of IT enabled service sector. Industry Oriented Human Resource Requirement: Outlook of the IT and ITES Industry. Barriers to Trade in ITES Role of International Bodies (WTO & UNCTAD) in facilitating Trade in ITEST/ITES, experiences and Case studies of ITES-call centers, ERP, google.	08	CO6

Text Books:

1. Sanjiva Shankar Dubey, " IT strategy and Management", PHI.
2. K. Venkatesh, " Marketing of Information Technology",TMH.
3. Steve Suehring, Timconverse, Joyoe Park , "PHP 6 and MySQL Bible", Wiley.

References:

1. Shiro Uesugi, “IT Enabled Services”, Springer; 2013 edition, 2013.
2. Sanjiva Shankar Dubey, “IT Services Business Management: Concepts, Processes and Practices”, PHI, 2012.
3. Nikhil Treebhoohu, “Promoting IT Enabled Services”, Addison-Wesley, 2013.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/Practical	Tutorial	Total
ITDLO5015	Computer Graphics & Virtual Reality	04	--	---	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO5015	Computer Graphics & Virtual Reality	20	20	20	80	----	--	100

Course Objectives: Students will try:

1. To introduce the use of the components of a graphics system and become familiar with building approach of graphics system components and algorithms related with them.
2. To learn the basic principles of 3-dimensional computer graphics.
3. Provide an understanding of how to scan convert the basic geometrical primitives, how to transform the shapes to fit them as per the picture definition.
4. Provide an understanding of mapping from a world coordinates to device coordinates, clipping, and projections.
5. To be able to discuss the application of computer graphics concepts in the development of computer games, information visualization, and business applications.
6. To comprehend and analyze the fundamentals of animation, virtual reality, underlying technologies, principles, and applications.

Course Outcomes: Students will be able to:

1. To list the basic concepts used in computer graphics.
2. To implement various algorithms to scan, convert the basic geometrical primitives, transformations, Area filling, clipping.
3. To describe the importance of viewing and projections.
4. To define the fundamentals of animation, virtual reality and its related technologies.
5. To understand a typical graphics pipeline
6. To design an application with the principles of virtual reality

Prerequisite: Basic Mathematics

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Knowledge of Mathematics	2	
I.	Introduction to Computer graphics and Output primitives	**Introduction**: Display Devices, Bitmap and Vector based graphics, Overview of Coordinate System. **Scan Conversion** of**:** point, line using Digital differential analyzer & Bresenham's algorithm, circle using midpoint approach, **Curve Generation**: Bezier and B-Spline curves. **Introduction to fractals**: generation procedure, classification, dimension and Koch Curve.	7	CO1
II.	Area Filling, Transformations (2D and 3D)	**Area filling**: Inside/Outside Test, Scan line Polygon Fill Algorithm, Boundary Fill and Flood Fill algorithm. **Basic Geometrical 2D Transformations:** Translation, Rotation, Scaling, Reflection, Shear, their homogeneous Matrix representation and Composite transformation. **Three Dimensional transformations:** Translation, Scaling, Rotations, Composite.	8	CO1 CO2
III.	Viewing (2D and 3D) Projection and Clipping	**Viewing**: Introduction, Viewing Pipeline, View Coordinate reference frame, Window to viewport transformation. **Three-Dimensional Viewing:** 3D Pipeline, Viewing transformation, **Projections**: Parallel (Oblique and orthographic), Perspective (one Point) **Clipping**: Point clipping, Line clipping**:** Cohen Sutherland Algorithm, Liang Barsky algorithms, Polygon clipping: Sutherland Hodgeman polygon clipping and Weiler Atherton. Text Clipping.	10	CO1 CO2 CO3

IV.	Introduction To Animation	**Animation**: Key Frame Animation, Animation Sequence, Motion Control Methods, **Morphing**, **Warping**- Mesh Warping.	4	CO1 CO2 CO4 CO5
V.	Introduction to Virtual Reality	**Virtual Reality:** Basic Concepts, Overview and perspective on virtual reality, Human sensation and perception. Classical Components of VR System, Types of VR Systems, Three-Dimensional Position Trackers, Navigation and Manipulation Interfaces, Gesture Interfaces, Input Devices, Graphical Display, Sound displays, and Haptic Feedback. Graphical Rendering Pipeline, Haptic Rendering Pipeline, Open GL rendering pipeline. **Applications** of Virtual Reality.	9	CO1 CO2 CO4 CO6
VI.	VR Modeling and Programming	**Geometric Modeling**: Virtual Object Shape, Object Visual Appearance. **Kinematics Modeling**: Object Position, Transformation Invariants, Object Hierarchies, **Physical Modeling**: Collision Detection, Surface Deformation, Force Computation. **Behavior Modeling**. Programming through **VRML/X3D**: Defining and Using Nodes and Shapes, VRML Browsers, **Java 3D, OpenCV** for augmented reality	12	CO1 CO2 CO4 CO6

Text Books

1 Donald Hearn and M. Pauline Baker, “Computer Graphics”, Pearson Education.
2 R. K Maurya, “Computer Graphics with Virtual Reality”, Wiley India.

Reference Books

1. Grigore Burdea, Philippe Coiffet, “Virtual Reality Technology”, Wiley.
2. Steven Harrington, “Computer Graphics”, McGraw Hill.
3. Rogers, “Procedural Elements of Computer Graphics”, Tata McGraw Hill.
4. Vince, “Virtual Reality Systems”, Pearson Education.
5. F.S. Hill, Stephen M. Kelley , “Computer Graphics using Open GL” Prentice Hall
6. Samyak Datta , “Learning OpenCV 3 Application Development”, Packt

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