AC 11.5.2017

Item No. 4.180

UNIVERSITYOFMUMBAI

Revised syllabus (Rev- 2016) from Academic Year 2016 -17

Under

FACULTY OF TECHNOLOGY

Information Technology

Second Year with Effect from **AY 2017-18**

Third Year with Effect from **AY 2018-19**

Final Year with Effect from **AY 2019-20**

As per **Choice Based Credit and Grading System**

with effect from the AY 2016–17

T. E. Information Technology (Semester-VI)

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total
ITC601	Software Engineering with Project Management	4	-	-	4	-	-	4
ITC602	Data Mining and Business Intelligence	4	-	-	4	-	-	4
ITC603	Cloud Computing & Services	4	-	-	4	-	-	4
ITC604	Wireless Networks	4	-	-	4	-	-	4
ITDLO-II	Department Level Optional Course -II	4	-	-	4	-	-	4
ITL601	Software Design Lab	-	2	-	-	1	-	1
ITL602	Business Intelligence Lab	-	2	-	-	1	-	1
ITL603	Cloud Service Design Lab	-	2	-	-	1	-	1
ITL604	Sensor Network Lab	-	2	-	-	1	-	1
ITM605	Mini-project	-	4	-	-	2	-	2
	Total	**20**	**12**	-	**20**	**6**	-	**26**

Course Code	Course Name	Examination Scheme								
		Theory					TW	Oral	Oral & Pract	Total
		Internal Assessment			End Sem. Exam	Exam Duration (in Hrs)				
		Test 1	Test 2	Avg.						
ITC601	Software Engineering with Project Management	20	20	20	80	3	-	-	-	100
ITC602	Data Mining and Business Intelligence	20	20	20	80	3	-	-	-	100
ITC603	Cloud Computing & Services	20	20	20	80	3	-	-	-	100
ITC604	Wireless Networks	20	20	20	80	3	-	-	-	100
ITDLO-II	Department Level Optional Course -II	20	20	20	80	3	-	-	-	100
ITL601	Software Design Lab	-	-	-	-	-	25	25	--	50
ITL602	Business Intelligence Lab	-	-	-	-	-	25	25	--	50
ITL603	Cloud Service Design Lab	-	-	-	-	-	25	25	--	50
ITL604	Sensor Network Lab	-	-	-	-	-	25	25	--	50
ITM605	Mini-Project	-	-	-	-	-	25	25	--	50
Total		100	100	100	400	-	125	125	--	750

 # Department Level Optional Course (DLO)

Every student is required to take one Department Elective Course for Semester VI. Different sets of courses will run in both the semesters. Students can take these courses from the list of department electives, which are closely allied to their disciplines.

(DLO-I subjects will have no Labs only Theory)

Subject Code	Department Level Optional Course (DLO)
Semester VI	
ITDLO6021	Advance Internet Programming
ITDLO6022	Software Architecture
ITDLO6023	Digital Forensics
ITDLO6024	Multimedia Systems
ITDLO6025	Green IT

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC601	Software Engineering with Project Management	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITC601	Software Engineering with Project Management	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To understand the nature of software development and software life cycle process models, agile software development, SCRUM and other agile practices.
2. To Explain methods of capturing, specifying, visualizing and analyzing software requirements.
3. To understand concepts and principles of software design and user-centric approach and principles of effective user interfaces.
4. To know basics of testing and understanding concept of software quality assurance and software configuration management process.
5. To understand need of project management and project management life cycle.
6. To understand project scheduling concept and risk management associated to various type of projects.

Course Outcomes: Students will be able to:

1. Define various software application domains and remember different process model used in software development.
2. Explain needs for software specifications also they can classify different types of software requirements and their gathering techniques.
3. Convert the requirements model into the design model and demonstrate use of software and user-interface design principles.
4. Distinguish among SCM and SQA and can classify different testing strategies and tactics and compare them.
5. Justify role of SDLC in Software Project Development and they can evaluate importance of Software Engineering in PLC.
6. Generate project schedule and can construct, design and develop network diagram for different type of Projects. They can also organize different activities of project as per Risk impact factor.

Prerequisite: Programming and Networking.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Nature of Software, Software Definition, Software Characteristics, Software Application Domains	02	
I	The Software Process	Generic view of Process, Prescriptive Models: Waterfall Model, Incremental-RAD Model, Evolutionary Process Model-Prototyping, Spiral and Concurrent Development Model, Specialized Models: Component based, Aspect Oriented Development, Agile Methodology, Scrum and Extreme Programming	07	CO1
II	Requirements Engineering and Cost Estimation	Requirement, Types of Requirements, Requirement gathering, Requirement Engineering Task, Identifying Stakeholders, Multiple viewpoints, SRS (Software Requirement Specification) Project Estimation, LOC based, FP based and Use case based estimation.	07	CO1 CO2
III	Analysis and Design Engineering	Introduction of Analysis elements, Scenario based, Flow based, behavior and class based Design Concepts and Principles, Architecture Design, Component Level Design, System Level Design, User Interface Design.	09	CO1 CO2 CO3
IV	Quality & Configuration Management	Need for Testing, Testing Tactics, Testing strategies, McCall's Quality Factor, Software Configuration Management, SCM Process	07	CO4
V	IT Project Management	Introduction, 4 P's, W5HH Principle, Need for Project Management, Project Life cycle and ITPM, Project Feasibility, RFP, PMBOK Knowledge areas, Business Case, Project Planning, Project Charter and Project Scope.	10	CO5

VI	Project Scheduling and Risk Management	WBS, Developing the Project Schedule, Network Diagrams (AON, AOA), CPM and PERT, Gantt Chart, Risk Identification, Risk Projection and RMMM	10	CO1 CO2 CO3 CO4 CO6

Text Books:

1. Roger S Pressman "Software Engineering : A Practitioner's Approach" 7th Edition Mcgraw-Hill ISBN:0073375977
2. Jack T. Marchewka, "Information Technology Project Management" 4th Edition ,Wiley India

References:

1. "Software Engineering : A Precise Approach" Pankaj Jalote , Wiley India
2. Ian Sommerville " Software Engineering" 9th edition Pearson Education SBN-13: 978-0- 13-703515-1, ISBN-10: 0-13-703515-2
3. John M. Nicholas, Project Management for Business and Technology, 3rd edition, Pearson Education.
4. Software Project management by Bob Hughes, Mike Cotterell , Rajib Mall

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC602	Data Mining and Business Intelligence	04		--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITC602	Data Mining and Business Intelligence	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To introduce the concept of data Mining as an important tool for enterprise data management and as a cutting edge technology for building competitive advantage.
2. To enable students to effectively identify sources of data and process it for data mining
3. To make students well versed in all data mining algorithms, methods of evaluation.
4. To impart knowledge of tools used for data mining
5. To provide knowledge on how to gather and analyze large sets of data to gain useful business understanding.
6. To impart skills that can enable students to approach business problems analytically by identifying opportunities to derive business value from data.

Course Outcomes: Student will be able to:

1. Demonstrate an understanding of the importance of data mining and the principles of business intelligence
2. Organize and Prepare the data needed for data mining using pre preprocessing techniques
3. Perform exploratory analysis of the data to be used for mining.
4. Implement the appropriate data mining methods like classification, clustering or Frequent Pattern mining on large data sets.
5. Define and apply metrics to measure the performance of various data mining algorithms.
6. Apply BI to solve practical problems : Analyze the problem domain, use the data collected in enterprise apply the appropriate data mining technique, interpret and visualize the results and provide decision support.

Prerequisite: Database Management System, Advanced Data Management Technology.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisites	Knowledge of databases, and Date warehousing, OLAP	02	--
I	Introduction to Data Mining	What is Data Mining; Kind of patterns to be mined; Technologies used; Major issues in Data Mining	03	CO1
II	Data Exploration and Data Preprocessing	Types of Attributes; Statistical Description of Data; Data Visualization; Measuring similarity and dissimilarity. Why Preprocessing? Data Cleaning; Data Integration; Data Reduction: Attribute subset selection, Histograms, Clustering and Sampling; Data Transformation & Data Discretization: Normalization, Binning, Histogram Analysis and Concept hierarchy generation.	09	CO2 CO3
III	Classification	Basic Concepts; Classification methods: 1. Decision Tree Induction: Attribute Selection Measures, Tree pruning. 2. Bayesian Classification: Naïve Bayes‟ Classifier. Prediction: Structure of regression models; Simple linear regression, Multiple linear regression. Accuracy and Error measures, Precision, Recall, Holdout, Random Sampling, Cross Validation.	09	CO4 CO5
IV	Clustering	Cluster Analysis: Basic Concepts; Partitioning Methods: K-Means, K-Mediods; Hierarchical Methods: Agglomerative, Divisive, BIRCH; Density-Based Methods: DBSCAN What are outliers? Types, Challenges; Outlier Detection Methods: Supervised, Semi Supervised, Unsupervised, Proximity based, Clustering Based.	10	CO4 CO5
V	Frequent Pattern	Market Basket Analysis, Frequent Itemsets, Closed Itemsets, and	10	CO4

	Mining	Association Rules; Frequent Pattern Mining, Efficient and Scalable Frequent Itemset Mining Methods, The Apriori Algorithm for finding Frequent Itemsets Using Candidate Generation, Generating Association Rules from Frequent Itemsets, Improving the Efficiency of Apriori, A pattern growth approach for mining Frequent Itemsets; Mining Frequent itemsets using vertical data formats; Introduction to Mining Multilevel Association Rules and Multidimensional Association Rules; From Association Mining to Correlation Analysis, lift, ; Introduction to Constraint-Based Association Mining.		CO5
VI	Business Intelligence	What is BI? Business intelligence architectures; Definition of decision support system; Development of a business intelligence system using Data Mining for business Applications like Fraud Detection, Clickstream Mining, Market Segmentation, retail industry, telecommunications industry, banking & finance CRM etc.	09	CO6

Text Books:

1. Han, Kamber, "Data Mining Concepts and Techniques", Morgan Kaufmann 3nd Edition.
2. P. N. Tan, M. Steinbach, Vipin Kumar, “Introduction to Data Mining”, Pearson Education.
3. Business Intelligence: Data Mining and Optimization for Decision Making by Carlo Vercellis ,Wiley India Publications.
4. G. Shmueli, N.R. Patel, P.C. Bruce, “Data Mining for Business Intelligence: Concepts, Techniques, and Applications in Microsoft Office Excel with XLMiner”, 2nd Edition, Wiley India.

References:

1. Michael Berry and Gordon Linoff “Data Mining Techniques”, 2nd Edition Wiley Publications.
2. Michael Berry and Gordon Linoff “Mastering Data Mining- Art & science of CRM”, Wiley Student Edition.
3. Vikram Pudi & Radha Krishna, “Data Mining”, Oxford Higher Education.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**

Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC603	Cloud Computing & Services	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITC603	Cloud Computing & Services	20	20	20	80	--	--	100

Course Objectives: Students will try to learn:

1. Basics of cloud computing.
2. Key concepts of virtualization.
3. Different Cloud Computing services
4. Cloud Implementation, Programming and Mobile cloud computing
5. Key components of Amazon Web Services
6. Cloud Backup and solutions

Course Outcomes: Students should be able to:

1. Define Cloud Computing and memorize the different Cloud service and deployment models
2. Describe importance of virtualization along with their technologies.
3. Use and Examine different cloud computing services
4. Analyze the components of open stack & Google Cloud platform and understand Mobile Cloud Computing
5. Describe the key components of Amazon web Service
6. Design & develop backup strategies for cloud data based on features.

Prerequisite Subjects: Computer Network, Operating System

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisites	OSI Layers, Basics of OS.	02	--
I	Introduction	Defining Cloud Computing, Cloud and other similar configurations, Components of Cloud	06	CO1

		Computing, Cloud types: NIST and Cloud Cube Models, Cloud Deployment Models and Service Models, Cloud computing architecture, Advantages and Disadvantages of Cloud Computing.		
II	Virtualization	Virtualization: Characteristics of virtualized environment, Understanding the importance of Hypervisors, Type I & Type II Hypervisors, Taxonomy of virtualization, Implementation Levels of Virtualization, Virtualization of CPU, Memory and I/O Devices , Virtualization and Cloud Computing, Pros and Cons of virtualization, Technology Examples: KVM, Xen, Vmware and HyperV	10	CO2
III	Cloud Computing Services	Exploring Cloud Computing Services: SPI Model: Software as a service, Platform as a service, and Infrastructure as a service. Anything as a service or Everything as a service (XaaS): Security as a Service, Identity management as a Service, Database as a Service, Storage as a Service, Collaboration as a Service, Compliance as a Service, Monitoring as a Service, Communication as a Service, Network as a Service, Disaster recovery as a service, Analytics as a Service, Backup as a Service.	09	CO1 CO2 CO3
IV	Cloud Implementation, Programming and Mobile Cloud Computing	Open Stack Cloud Architecture: Feature of Open stack, Components of Open stack, mode of operations. Programming support for Google apps engine-GFS, Bigtables, Chubby, Google APIs. Mobile Cloud Computing: Definition, architecture, benefits and challenges of mobile	09	CO1 CO2 CO3 CO4

		cloud computing		
V	Exploring the Components of Amazon Web Services	AWS cloud computing Platform, a) Elastic Compute Cloud(EC2): Compute Basics, Instance types, Life cycle of instances. b) Simple Storage Service (S3): Basics and Operations, Features, Amazon Glacier, Glacier vs S3. c) Elastic Block Storage (EBS):Basics and Types of EBS Volumes d)Amazon Virtual Private Cloud (Amazon VPC): Subnets, Route tables, Elastic IP Addresses (EIP), Elastic Network Interfaces (ENIs) & Security groups & ACL. e) Exploring Elastic Load Balancing (ELB): Basics, Types of load balancers, Configuring Elastic Load Balancing, Basics of Cloud Watch & Auto Scaling.	11	CO1 CO2 CO3 CO4 CO5
VI	Cloud Backup & Solutions	Cloud Backup Solutions and their features, Cloud data management interface (CDMI), Cloud Storage gateways (CSG), Comparison between different cloud platforms: Amazon web services & Open stack (Based on Type of deployment, Services supported and their components).	05	CO1 CO2 CO3 CO4 CO5 CO6

Text Books:

1. Barrie Sosinsky ,"Cloud Computing Bible",Wiley Publication.
2. Kailash Jayaswal, Jagannath Kallalurchi, Donald J. Houde, Dr. Deven Shah, "Cloud Computing Black Book", Dreamtech Press.
3. Joe Baron et.al ,"AWS certified solution Architect", Sybex publication.
4. Mastering Cloud Computing, Rajkumar Buyya, MGH publication

Reference Books:

1. Thomas Erl,Robert Cope,Amin naserpour,"Cloud Computing Design Patterns",Pearson Publication.
2. Judith Hurwitz ,"Cloud Computing for Dummies" , Wiley Publication.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC604	Wireless Network	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITC604	Wireless Network	20	20	20	80	--	--	100

Course Objectives: Students will try to:

1 Understand the fundamentals of wireless networks.
2 Learn and analyze the different wireless technologies.
3 Evaluate Ad-hoc networks and wireless sensor networks.
4 Understand and evaluate emerging wireless technologies and standards
5 Understand design considerations for wireless networks
6 Learn and analyze and evaluate the security threats and related security standards

Course Outcomes: Students will be able to:

1. Explain the basic concepts of wireless network and wireless generations.
2. Demonstrate the different wireless technologies such as CDMA, GSM, GPRS etc
3. Appraise the importance of Ad-hoc networks such as MANET and VANET and Wireless Sensor networks
4. Describe and judge the emerging wireless technologies standards such as WLL, WLAN, WPAN, WMAN.
5. Explain the design considerations for deploying the wireless network infrastructure.
6. Differentiate and support the security measures, standards. Services and layer wise security considerations.

Prerequisite: Computer Networks.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Modulation and Demodulation Techniques, PSTN	02	
I	Fundamentals Wireless Communication	Fundamentals of Wireless Communication, Advantages, limitations and application, wireless media, Infrared Modulation Techniques, DSSS and FHSS, Frequency Spectrum: Radio and Infrared; Wireless generations: 1G: Cellular,2G: Mobile Radio,3G: UMTS- Security related Encryption Algorithm,4G	07	CO1
II	Evolution of Wireless Technologies	Multiple Access Technique: TDMA, FDMA, CSMA, CDMA Wireless Technologies: GSM, GPRS, EDGE,CDMA,LTE, UMTS	10	CO1 CO2
III	Types of Wireless Networks	Ad-hoc: MANET & VANET, Application, Advantage and limitations; Wireless Sensor Network: Application, advantages and limitations	09	CO1 CO3
IV	Emerging Wireless Technologies and standards	WLL , WLAN- 802.11 (Wi-Fi), WPAN- 802.15.1/3/4 (Bluetooth, Zigbee), WMAN-802.16a (Wi-max) , Wi-max and LTE /3GPP comparison, Mi-fi, Ly-fi,	10	CO1 CO2 CO4
V	Wireless Network Design Considerations	Wireless technology, Cisco Unified Wireless Network, Designing Wireless Networks with Lightweight Access Points and Wireless LAN Controllers	07	CO1 CO2 CO3 CO4 CO5
VI	Wireless Network Security	The need, attacks, security serviced, WEP, Mobile IP, VPN(PPTP, LLTP, IPSec), Network Layer Security, Transport Layer Security, Email Security: PGP, S/ MIME, Internet Firewalls for Trusted System	07	CO1 CO2 CO3 CO6

Text Books:

1. Cellular Communications: A Comprehensive and Pratical Guide, Nishith Tripathi, Jeffery H Reed, Wiley
2. Wireless Mobile Internet Security, 2nd Edition, Man, Young Rhee, Wiley- IEEE press
3. Designing for Cisco Internetwork Solutions (DESGN), 2nd Edition, CCDA, Diane Teare, cisco Press.

References:

1. Introduction to Digital mobile communication, 2nd Edition, Yoshihiko Akaiwa
2."Wireless Communications and networks", William Stallings, Pearson / Prentice Hall
3. Wireless communication and networking, Vijay Garg

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITL601	Software Design Lab	--	02	--	--	1	--	1

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL601	Software Design Lab	--	--	--	--	25	--	25	50

Course Objectives: Students will try to:

1 Learn basic concepts of UML.
2 Master the vocabulary, rules, and idioms of the UML and learn how to model it effectively.
3 Understand how to apply the UML to solve a number of common modeling problems.
4 Model the systems, from concept to executable artifact, using object-oriented techniques.
5 Apply the knowledge of Software engineering and project management.
6 Understand the software development process using tool.

Course Outcomes: Students will be able to:

1. Sketch a Modeling with UML.
2. Deploy Structural Modeling.
3. Deploy Behavioral Modeling.
4. Deploy Architectural Modeling.
5. Examine estimation about schedule and cost for project development.
6. Select project development tool.

Prerequisite: Object oriented Concept, Java programming language.

Requirement:-

Hardware	**Software**
PC i3 or above.	IBM Rational Rose Modeler, Dia, StarUML (Any One) Orange Scrum, Xampp , GitHub

Guidelines

1. Students should take one case study as a mini project work which is to be conducted by a group of three students
2. Each group will be associated with a subject Incharge/ mini project mentor. The group should meet with the concerned faculty during Laboratory hours and the progress of work discussed must be documented.
3. The students must be able to identify Object oriented Technologies, Basic expression of Classes, Attributes and operations.
4. Students must develop a Conceptual Model of the UML for above case study.
5. Students should define Classes, Relationships, Class Diagrams, Advanced Classes and Relationship, Object Diagrams for above case study.
6. Students should define Use Cases, Use case Diagrams, Activity Diagrams, Interaction Diagrams, State Chart Diagrams for above case study.
7. Students should define Components, Deployment, Collaborations, Component Diagrams, Deployment Diagrams for above case study
8. Students should define SRS, WBS, Network Diagram, Gantt Chart, Cost Estimation Techniques
9. Demonstration it using Scrum Tool
10. Each group may present their work in various project competitions and paper presentations.
11. A detailed report is to be prepared as per guidelines given by the concerned faculty.

Text Books:

1. "The Unified Modeling Language User Guide" by Grady Booch, James Rumbaugh, Ivar Jacobson, Pearson Publication,ISBN 978-81-7758-372-4
2. Jack T. Marchewka, Information Technology Project Management, 4th edition, Wiley India, 2009.

References:

1. UML – Tutorial "www.tutorialspoints.com/uml/"
2. "An Introduction to Object-Oriented Analysis: Objects and UML in plain English" by Davis William Brown, Wiley, Second Edition
3. "Fundamentals of Object-Oriented Design in UML", Meilir Page-Jones, Pearson Education
4. UML in 24 Hours
5. UML Basics— an Introduction to the Unified Modeling Language – IBM "www.ibm.com › Learn › Rational"

Term Work:
Term Work shall consist of full Mini Project on above guidelines/syllabus. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Case Study) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the Case Study and Presentation.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITL602	Business Intelligence lab	--	02	--	--	01	--	01

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL602	Business Intelligence Lab	--	--	--	--	25	--	25	50

Lab Objectives: Students will try:

1. To introduce the concept of data Mining as an important tool for enterprise data management and as a cutting edge technology for building competitive advantage.
2. To enable students to effectively identify sources of data and process it for data mining
3. To make students well versed in all data mining algorithms, methods, and tools.
4. To learn how to gather and analyze large sets of data to gain useful business understanding.
5. To impart skills that can enable students to approach business problems analytically by identifying opportunities to derive business value from data.
6. To identify and compare the performance of business.

Lab Outcomes: Students should be able to:

1. Identify sources of Data for mining and perform data exploration
2. Organize and prepare the data needed for data mining algorithms in terms of attributes and class inputs, training, validating, and testing files.
3. Implement the appropriate data mining methods like classification, clustering or association mining on large data sets using open source tools like WEKA
4. Implement various data mining algorithms from scratch using languages like Python/ Java etc.
5. Evaluate and compare performance of some available BI packages
6. Apply BI to solve practical problems : Analyze the problem domain, use the data collected in enterprise apply the appropriate data mining technique, interpret and visualize the results and provide decision support.

Prerequisite: Object oriented Concept, Java programming language.

Requirement:-

Hardware	Software
PC i3 or above.	Open source data mining and BI tools like WEKA, Rapid Miner, Pentaho.

Detailed syllabus:

Module	Detailed Content	Hours	LO Mapping
1 & II	2 tutorials a) Solving exercises in Data Exploration b) Solving exercises in Data preprocessing	04	LO 1 LO 2
III	Using open source tools Implement a) Classifiers b) Clustering Algorithms c) Association Mining Algorithms	06	LO 3
IV	a) Implementation of any one classifier using languages like JAVA/ python/R b) Implementation of any one clustering algorithm using languages like JAVA/ python c) Implementation of any one association mining algorithm using languages like JAVA/ python	06	LO 4
V	Detailed case study of any one BI tool (open source tools like Pentaho can be used) (paper Assignment)	04	LO 5
VI	**Business Intelligence Mini Project**: Each group assigned one new case study for this; A BI report must be prepared outlining the following steps: a)Problem definition, Identifying which data mining task is needed b) Identify and use a standard data mining dataset available for the problem. Some links for data mining datasets are: WEKA site, UCI Machine Learning Repository, KDD site, KDD Cup etc. c) Implement the data mining algorithm of choice	06	LO 6

	d) Interpret and visualize the results e) Provide clearly the BI decision that is to be taken as a result of mining.		

Text Books:

1. Han, Kamber, "Data Mining Concepts and Techniques", Morgan Kaufmann 3nd Edition.
2. G. Shmueli, N.R. Patel, P.C. Bruce, “Data Mining for Business Intelligence: Concepts, Techniques, and Applications in Microsoft Office Excel with XLMiner”, 1st Edition, Wiley India.

References:

1. P. N. Tan, M. Steinbach, Vipin Kumar, “Introduction to Data Mining”, Pearson Education.
2. WEKA, RapidMiner Pentaho resources from the Web.

Term Work:
Term Work shall consist of at least 10 to 12 practical’s based on the below list. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITL603	Cloud Service Design Lab	--	02	--	--	01	--	01

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL603	Cloud Service Design Lab	--	--	--	--	25	--	25	50

Lab Objectives: Students to get familiar with:

1. Key concepts of virtualization & different types of Hypervisors used in virtualization along with implementation
2. Concept of On demand Application Delivery like SaaS using Ulteo
3. Open source cloud implementation and administration using Open Stack
4. Various Cloud services provided by Amazon Web Services
5. Programming on Platform as a Service cloud
6. Implementation of Storage as a service using Own Cloud.

Lab Outcomes: Students should be able to:

1. Define & implement Virtualization using different types of Hypervisors
2. Describe steps to perform on demand Application delivery using Ulteo .
3. Examine the installation and configuration of Open stack cloud
4. Analyze and understand the functioning of different components involved in Amazon web services cloud platform.
5. Describe the functioning of Platform as a Service
6. Design & Synthesize Storage as a service using own Cloud

Prerequisite Subjects: Computer Network, Operating System, Java Programming

Hardware & Software Requirements:

Hardware Requirements	Software Requirements	Other Requirements
a)Hardware Configuration for server 1.Intel or AMD Multi Core processors (like i3/i5/i7/Quad core/Octa core) with Intel VT-X or AMD-V support	**a) Software Requirements for Server** 1.Server OS for Physical Sever like CentOS /Fedora/Ubuntu/ Redhat Server 2.Pre-configured OpenSSH	1. Internet Connection for each PC with at least 2 MBPS bandwidth and LAN bandwidth of 1 GBPS.

2. 6 GB RAM 3. 500 GB Harddisk 4. Gigabit Ethernet (GbE) network interface card (NIC) **b)Hardware Configuration for Cloud Client** PC/Laptop/Smart phone/Thin Client or Any device which has built-in Wifi, Ethernet or data connection facility.	3.Xen Server DVD 4.Ulteo DVD **a) Software Requirements for Clients** 1. JDK 1.8 or higher & .NET Framework 4 2. Netbeans or Eclipse IDEs 3. OpenSSH client or putty 4.Vmware Workstation, 5.Oracle Virtualbox 6. Built-in web browser.	

Suggested List of Experiments

Sr. No.	Module	Detailed Content	Hours	LO Mapping
I	Virtualization	1. Creating and running virtual machines on Hosted Hypervisors like KVM Type 1 ,Vmware Workstation,Oracle Virtualbox 2. Creating and running virtual machines on Bare-Metal Hypervisors Type 0 like Xen,Vmware ESXI or HyperV	06	LO1
II	On demand Application Delivery and Virtual Desktop infrastructure	Installation and Configuration of Ulteo to demonstrate on demand Application delivery over web browser to explore SaaS Environment.	04	LO2
III	Open source cloud implementation and administration	To demonstrate installation and Configuration of Open stack Private cloud.	04	LO3
IV	Amazon Web Services	Like auto scaling, elastic load balancing, virtual private computing & Networking. Security service provided by Amazon web services. Accessing AWS using	06	LO4

		web services API provided by Amazon.		
V	Platform as a Service	To Demonstrate Platform as a Service using Googleapp Engine/IBM BlueMix/tSuru	04	LO5
VI	Storage as a Service	Explore Storage as a service using own Cloud for remote file access using web interfaces. S3 storage and glacier storage and understand the storage LC management provided by AWS.	02	LO6

Text Books:

1. Barrie Sosinsky ,"Cloud Computing Bible",Wiley Publication.
2. Kailash Jayaswal, Jagannath Kallalurchi, Donald J. Houde, Dr.Deven Shah, "Cloud Computing Black Book", Dreamtech Press.
3. Joe Baron et.al ,"AWS certified solution Architect", Sybex publication.
4. Mastering Cloud Computing, Rajkumar Buyya, MGH publication

Reference Books:

1. Learn to Master Cloud Computing by Star EduSolutions
2. Kai Hwang,"Distributed and Cloud Computing",MK Publication
3. Thomas Erl,Robert Cope,Amin naserpour,"Cloud Computing Design Patterns",Pearson Publication.
4. Judith Hurwitz ,"Cloud Computing for Dummies" , Wiley Publication.

Web Resources:

1. http://fosshelp.blogspot.in
2. https://aws.amazon.com/
3. https://docs.openstack.org/
4. https://owncloud.org/
5. https://appengine.google.com

Term Work:
Term Work shall consist of at least 10 to 12 practical's based on the below list. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL604	Sensor Network Lab	--	02	--	--	1	--	1

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test 1	Test2	Avg. of twoTests					
ITL604	Sensor Network Lab	--	--	--	--	25	--	25	50

Lab Objectives: Students will try:

1. To learn different types of sensors from Motes families.
2. To design the problem solution as per the requirement analysis done using Motes sensors.
3. To study the basic concepts of programming/sensors/ emulator like cooja etc.
4. To design and implement the mini project intended solution for project based learning.
5. To build and test the mini project successfully.
6. To improve the team building, communication and management skills of the students.

Lab Outcomes: Student will be able to:

1. Identify the requirements for the real world problems.
2. Conduct a survey of several available literatures in the preferred field of study.
3. Study and enhance software/ hardware skills.
4. Demonstrate and build the project successfully by hardware/sensor requirements, coding, emulating and testing.
5. To report and present the findings of the study conducted in the preferred domain
6. Demonstrate an ability to work in teams and manage the conduct of the research study.

Guidelines

1. The mini project work is to be conducted by a group of three students

2. Each group will be associated with a subject Incharge/ mini project mentor. The group should meet with the concerned faculty during Laboratory hours and the progress of work discussed must be documented.

3. The students may do survey for different application using different types of sensors for their mini project.

4. Each group will identify the Hardware (Motes from different Motes families) & sensor configuration and software requirement for their mini project problem statement.

5. Design your own circuit board using multiple sensors etc.

6. Installation, configure and manage your sensors in such away so that they can communicate with each other.

7. Work with operating system, emulator like contiki cooja and do coding to for input devices on sensors.

8. Create and interface using Mobile/Web to publish or remotely access the data on Internet.

9. Each group along with the concerned faculty shall identify a potential problem statement, on which the study and implementation is to be conducted.

10. Each group may present their work in various project competitions and paper presentations.

11. A detailed report is to be prepared as per guidelines given by the concerned faculty.

Text Books:

1. Fundamentals of Sensor Network Programming: Applications and Technology, By S. Sitharama Iyengar, Nandan Parameshwaran, Vir V. Phoha, N. Balakrishnan, Chuka D. Okoye, Wiley publication.
2. Contiki Cooja User Guide.

References:

1. Internet of Things (A Hands-on-Approach) , Vijay Madisetti , Arshdeep Bahga
2. A comparative review of wireless sensor network mote technologies, IEEE paper 2009

Term Work:
Term Work shall consist of full Mini Project on above guidelines/syllabus. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Mini Project) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the Mini Project and Presentation.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical / Oral	Tutorial	Total
ITM605	Mini-Project	--	04	--	--	2	--	2

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITM605	Mini-Project	--	--	--	--	25	--	25	50

Lab Objectives: Students will try:

1. To offer students a glimpse into real world problems and challenges that need IT based solutions
2. To enable students to create very precise specifications of the IT solution to be designed.
3. To introduce students to the vast array of literature available of the various research challenges in the field of IT
4. To create awareness among the students of the characteristics of several domain areas where IT can be effectively used.
5. To enable students to use all concepts of IT in creating a solution for a problem
6. To improve the team building, communication and management skills of the students.

Lab Outcomes: Student will be able to:

1. Discover potential research areas in the field of IT
2. Conduct a survey of several available literature in the preferred field of study
3. Compare and contrast the several existing solutions for research challenge
4. Demonstrate an ability to work in teams and manage the conduct of the research study.
5. Formulate and propose a plan for creating a solution for the research plan identified
6. To report and present the findings of the study conducted in the preferred domain

Guidelines

1. The project work is to be conducted by a group of three students

2. Each group will be associated with a project mentor/guide. The group should meet with the project mentor/guide periodically and record of the meetings and work discussed must be documented.

3. Department has to allocate half day for the project work in VI semester, 1 day in VII semester and 2 day in VIII semester every week.

4. To encourage project based learning in the curriculum students may identify their technical domain area in semester VI and can perform the Mini-project in the VI semester or students may do literature survey

5. Each group along with its guide/mentor shall identify a potential research area/problem domain, on which the study is to be conducted.

6. Each team will do a rigorous literature survey of the problem domain by reading and understanding at least 3-5 research papers from current good quality national/international journals/conferences. (Papers selected must be indexed by Scopus/IEEE/Springer/ACM etc.). The list of papers surveyed must be clearly documented.

7. The project assessment for term work will be done at least two times at department level by giving presentation to panel members which consist of at least three (3) members as Internal examiners (including the project guide/mentor) appointed by the Head of the department of respective Programme.

8. A report is to be prepared summarizing the findings of the literature survey. A comparative evaluation of the different techniques surveyed is also to be done.

9. Teams must analyze all the results obtained by comparing with other standard techniques.

10. Every team must publish their work in national / international conference/journals (if possible publish in Scopus indexed journals).

11. The team will finally propose a plan for project work to be continued in the final year.

12. Semester VII to carry out the project good quality project and all these project part

Evaluation

1. Each team has to give presentation/demo to the Internal Panel and External examiner.

2. Each team will prepare a report that will summarize the results of the literature survey and the project proposal. The list of papers surveyed must be clearly documented.

3. Each group will be jointly evaluated by a team of Internal and External Examiners approved by the University of Mumbai.

4. Oral exam will be conduct on the project done by the students.

Term Work:
Term Work shall consist of full Mini Project on above guidelines/syllabus.

Term Work Marks: 25 Marks (Total marks) = 20 Marks (Mini Project) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the Mini Project and Presentation.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDLO6021	Advance Internet Programming	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO6021	Advance Internet Programming	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To get familiar with the concept of Search Engine Basics.
2. To Understand Search Engine Optimization Techniques.
3. To Learn Web Service Essentials.
4. To gain knowledge of Rich Internet Application Technologies.
5. To be familiarized with Web Analytics 2.0
6. To explore Web 3.0 and Semantic web standards.

Course Outcomes: Students will be able to:

1. Determine SEO Objectives and Develop SEO plan prior to Site Development.
2. Explain Search Engine Optimization Techniques and Develop Keyword Generation.
3. Describe different Web Services Standards.
4. Develop Rich Internet Application using proper choice of Framework.
5. Apply multiple quantitative and qualitative methods for web analytics 2.0.
6. Explain Web 3.0 and Semantic web standards

Prerequisite: Basics of Internet Programming – HTML5, CSS3, XML.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Introduction to HTML 5 & CSS3 basics, XML basics	02	
I	Search Engine Basics	Search Engine Basics Algorithm based Ranking Systems – Determining Searcher Intent and Delivering Relevant, Fresh Content, Analyzing Ranking Factors, Using Advanced Search Techniques, Vertical Search Techniques, Country Specific search engines. Determining SEO Objective and Finding Your Site's Audience – Setting SEO Goals and Objective Developing SEO plans Prior to Site Development, SEO for Raw traffic ; E-commerce Sales; Mindshare/Branding; Direct Marketing; Reputation Management; Ideological Influence	09	CO1
II	Search Engine Optimization	Getting started SEO: Defining Your Site's Information Architecture, Auditing an Existing Site to identify SEO Problems, Identifying Current Server Statistic Software and Gaining Access – Determining Top competitors, Benchmarking Current Indexing Status, Current Rankings, Benchmarking Current Traffic Source and Volumes, Conduct SEO/Website SWOT analysis. Keyword Generation – Creating Pages – Website Structure- Creating Content-Creating Communities- building Links-Using Google Analytics-Social Media Optimization-Creating Pay-per-click Campaigns- Optimizing PPC Campaigns through Quality Score optimization - Tracking Results and Measuring Success.	09	CO1 CO2
III	Web Services	Web Services: Introduction to Web Services, XML, XSL, XSLT, WSDL, SOAP, UDDI, Transaction, Business Process Execution Language for web Services, WS-Security and web service security specification, WS-Reliable Messaging, WS-Policy, WS-Attachments. REST-ful web services, Resource Oriented Architecture, Comparison of REST, SOA, SOAP.	08	CO1 CO2 CO3
IV	Rich Internet Application	**Introduction to AJAX**, Blogs, Wikis, RSS feeds **Working with Java Script Object Notation (JSON)**, Implement JSON on server side,	08	CO4

		Implementing Security and Accessibility in AJAX Applications: Secure AJAX application, Accessible Rich Internet Applications **Developing RIA using AJAX Techniques:** CSS, HTML, DOM, XMLHTTPRequest, JavaScript, PHP, AJAX as REST Client **Introduction to Open Source Frameworks and CMS for RIA:** Django, Drupal, Joomla introduction and comparison.		
V	Web Analytics 2.0	Introduction to Web Analytics 2.0 1: State of the Analytics Union, State of the Industry, Rethinking Web Analytics: Meet Web Analytics 2.0, Optimal Strategy for Choosing Your Web Analytics Soul Mate. The Awesome World of Clickstream Analysis: Metrics. The Key to Glory: Measuring Success. Failing Faster: Unleashing the Power of Testing and Experimentation.	08	CO4 CO5
VI	Web 3.0 and Semantic Web	**Web 3.0 and Semantic Web**: Challenges, Components, Semantic Web Stack: RDF, RDF Schema (RDFS), Simple Knowledge Organization System (SKOS), SPARQL as RDF query language, N-Triples as a format for storing and transmitting data, Turtle (Terse RDF Triple Language), Web Ontology Language (OWL) a family of knowledge representation languages, Rule Interchange Format (RIF), a framework of web rule language dialects supporting rule interchange on the Web	08	CO4 CO5 CO6

Text Books:

1. The Art of SEO O'Reilly Publication
2. Web Services Essentials by Ethan Cerami O'Reilly Media
3. Web Analytics 2.0: The Art of Online Accountability and Science of Customer Centricity, by Avinash Kaushik, ISBN: 978-0-470-52939-3, wiley publication.
4. "Semantic Web Technologies: Trends and Research in Ontology-based Systems", by John Davies, Rudi Studer, and Paul Warren John, Wiley & Son'
5. Advance Internet Technology by Dr. Deven Shah Dreamtech.

References:

1. RESTful Web Services, By Leonard Richardson, Sam Ruby, O'Reilly Media
2. Rich Internet Application AJAX and Beyond WROX press
3. Handbook of Semantic Web Technologies, by John Domingue, Dieter Fensel, Springer Reference
4. Tim O'Reilly, What is Web 2.0? : Design Patterns and Business Models for the Next Generation of Software, O'REILLY

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
ITDLO6022	Software Architecture	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO6022	Software Architecture	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To understand importance of architecture in building effective, efficient, competitive software product.
2. To understand principal design decisions governing the system.
3. To understand role of architecture in software engineering
4. To understand designing application from architectural perspective
5. To understand different notations used for capturing design decisions.
6. To understand different functional and non-functional properties of complex software systems.

Course Outcomes Students will be able to:

1. Students will cite knowledge of various approaches to document a software system (Remembering)
2. Students will be able to describe functional and non-functional requirements (Understanding)
3. Students will be able to use proper architecture for software (Applying)
4. Students will be able to categorize different components used in the software system (Analyzing)
5. Students will be able to choose from different architectural styles (Evaluating)
6. Students will be able to improve quality of software by selecting proper architecture (Creating)

Prerequisite: Programming Language, UML

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Power of analogy: Architecture of the building, limitations of analogy, The reorientation of software engineering,	02	CO1
I	Introduction to Software Architecture and Software Product Life Cycle	Evolution of Software Development, Fundamentals of Software Engineering, Elements of Software Architecture. Management View, Software Engineering View, Engineering Design View, Architectural View,	07	CO1 CO2
II	Architectural Design Process and Introduction to Software Design	Understanding the problem, Identifying design elements and their relationship, Evaluating the Architecture, Transforming the Architecture, Problems in Software Architectural Design, Function form and Fabrication, The scope of Design, Psychology and Philosophy of Design, General Methodology of Design	09	CO1 CO2 CO3
III	Complexity, Modularity, Models and Knowledge Representation	Complexity, Modularity, What are Models, What are Models used for, What roles do Models Play, Modeling the Problem and Solution Domain, Views,	09	CO1 CO4
IV	Architecture Representation and Architectural Design Principles	Goals of Architecture Representation, Foundation of Architectural Representation, Architectural Description Language, Architectural Level of Design, Architecting with Design Operators, Functional Design Strategies.	09	CO4
V	Architectural Styles, Patterns and Meta models	Defining Architectural Patterns and Style, Common Architectural Styles, Understanding Metamodels, Applying Reference Models, Fundamental Metamodel for describing Software Component	08	CO4 CO5
VI	Architectural Description and Architectural	Standardizing Architectural Description, Creating an Architectural Description, Applying	08	CO1

	Framework, Architecture Quality	Architectural Description, Software Architecture Framework, 4+1 View Model of Architecture, Reference Model for Open Distributed Processing, Importance of Assessing Software Quality, How to improve Quality. DevOps practice and Architecture.		CO6

Text Books:

1. The Art of Software Architecture: Design Methods and Techniques, Stephen T.Albin, Wiley India Private Limited.
2. Software Architecture, Foundations, Theory, and Practise, Richard Taylor, Nenad Medvidovic, Eric M Dashofy, Wiley Student Edition.

References:

1. Software Architecture in Practice by Len Bass, Paul Clements, Rick Kazman, Pearson.
2. DevOps A Software Architect's Perspective, Len Bass, Ingo Weber, Liming Zhu, Addison Wesley

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/Oral	Tutorial	Total
ITDLO6023	Digital Forensics	04	--	-	04	--	-	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO6023	Digital Forensics	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To understand underlying principles and many of the techniques associated with the digital forensic practices and cyber crime
2. To explore practical knowledge about ethical hacking Methodology.
3. To learn the importance of evidence handling and storage for various devices
4. To develop an excellent understanding of current cyber security issues (Computer Security Incident) and analyzed the ways that exploits in securities.
5. To investigate attacks, IDS .technical exploits and router attacks and “Trap and Trace” computer networks.
6. To apply digital forensic knowledge to use computer forensic tools and investigation report writing.

Course Outcomes: Student will able to:

1. Define the concept of ethical hacking and its associated applications in Information Communication Technology (ICT) world.
2. Underline the need of digital forensic and role of digital evidences .
3. Explain the methodology of incident response and various security issues in ICT world, and identify digital forensic tools for data collection .
4. Recognize the importance of digital forensic duplication and various tools for analysis to achieve adequate perspectives of digital forensic investigation in various applications /devices like Windows/Unix system.
5. Apply the knowledge of IDS to secure network and performing router and network analysis
6. List the method to generate legal evidence and supporting investigation reports and will also be able to use various digital forensic tools .

Prerequisite: Cryptography and Security, Computer Networks

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Cryptography and Security ,Computer Networks	2	
I	Introduction to Cyber Crime and Ethical Hacking	**Introduction of Cybercrime**: Types of cybercrime ,categories of cybercrime , Computers' roles in crimes, Prevention from Cyber crime, Hackers, Crackers, Phreakers **Ethical Hacking** :Difference between Hacking and Ethical hacking : Steps of Ethical Hacking, Exploring some tools for ethical hacking: reconnaisance tools, scanning tools	6	CO1
II	Introduction to Digital Forensics and Digital Evidences	**Digital Forensic** ,Rules for Digital Forensic The Need for Digital Forensics, Types of Digital Forensics, Ethics in Digital Forensics, **Digital Evidences** : Types and characteristics and challenges for Evidence Handling	6	CO2
III	Computer Security Incident Response Methodology	**Introduction to Computer Security Incident** Goals of Incident response, Incident Response Methodology, Formulating Response Strategy, **IR Process** – Initial Response, Investigation, Remediation, Tracking of Significant ,Investigative Information, Reporting **Pre Incident Preparation,** Incident Detection and Characterization. **Live Data Collection** : Live Data Collection on Microsoft Windows Systems: Live Data	11	CO3

		Collection on Unix-Based Systems		
IV	Forensic Duplication and Disk Analysis, and Investigation	**Forensic Duplication** Forensic Image Formats, Traditional Duplication, Live System Duplication, Forensic Duplication tools **Disk and File System Analysis:** Media Analysis Concepts, File System Abstraction Model The Sleuth Kit : Installing the Sleuth Kit , Sleuth Kit Tools Partitioning and Disk Layouts : Partition Identification and Recovery, Redundant Array of Inexpensive Disks Special Containers : Virtual Machine Disk Images , Forensic Containers Hashing, Carving : Foremost , Forensic Imaging : Deleted Data , File Slack , dd , dcfldd , dc3dd **Data Analysis** Analysis Methodology Investigating Windows systems , Investigating UNIX systems , Investigating Applications, Web Browsers, Email, Malware Handling: Static and Dynamic Analysis	11	CO4
V	Network Forensics	Technical Exploits and Password Cracking , Introduction to Intrusion Detection systems, Types of IDS Understanding Network intrusion and attacks , Analyzing Network Traffic, Collecting Network based evidence, Evidence Handling. Investigating Routers, Handling Router Table Manipulation Incidents, Using Routers as Response Tools	9	CO5
VI	Forensic Investigation	**Report** :Goals of Report, Layout of an		

	Report and Forensic Tools	Investigative Report, Guidelines for Writing a Report, sample for writing a forensic report . **Computer Forensic Tools** : need and types of computer forensic tools, task performed by computer forensic tools . Study of open source Tools like SFIT, Autopsy etc. to acquire, search, analyze and store digital evidence	7	CO6

Text Books:

1. Jason Luttgens, Matthew Pepe, Kevin Mandia, "Incident Response and computer forensics",3rd Edition Tata McGraw Hill, 2014.
2. Nilakshi Jain, Dhananjay Kalbande, "Digital Forensic : The fascinating world of Digital Evidences " Wiley India Pvt Ltd 2017.
3. Cory Altheide, Harlan Carvey "Digital forensics with open source tools "Syngress Publishing, Inc. 2011.
4. Chris McNab, Network Security Assessment, By O'Reily.

References:

1. Clint P Garrison "Digital Forensics for Network, Internet, and Cloud Computing A forensic evidence guide for moving targets and data , Syngress Publishing, Inc. 2010
2. Bill Nelson,Amelia Phillips,Christopher Steuart, "Guide to Computer Forensics and Investigations" . Cengage Learning, 2014
3. Debra Littlejohn Shinder Michael Cross "Scene of the Cybercrime: Computer Forensics Handbook", 2nd Edition Syngress Publishing, Inc.2008.
4. Marjie T. Britz, Computer Forensics and Cyber Crime, Pearson, Third Edition.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/Oral	Tutorial	Total
ITDLO6024	Multimedia Systems	04	--	---	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO6024	Multimedia Systems	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To learn and understand technical aspect of Multimedia Systems.
2. To understand the standards available for different audio, video and text applications.
3. To Design and develop various Multimedia Systems applicable in real time.
4. To learn various multimedia authoring systems.
5. To understand various networking aspects used for multimedia applications.
6. To develop multimedia application and analyze the performance of the same.

Course Outcomes: Students will be able to:

1. Developed understanding of technical aspect of Multimedia Systems.
2. Understand various file formats for audio, video and text media.
3. Develop various Multimedia Systems applicable in real time.
4. Design interactive multimedia software.
5. Apply various networking protocols for multimedia applications.
6. To evaluate multimedia application for its optimum performance.

Prerequisite: Knowledge of computer graphics, computer networking and database systems.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Basic of database, computer networks and computer graphics.	2	--
I	Multimedia Systems Design: An Introduction	Multimedia Elements. Multimedia Systems Architecture, Evolving Technologies for Multimedia Systems, Defining Objects For	9	CO1

		Multimedia Systems. Multimedia Data Interface Standards. The Need for Data Compression. Multimedia applications including digital libraries, system software , streaming videos and its applications.		
II	Compression and Decompression Data and File Format Standards	Types of Compression. Image Compression Schemes. Video Compression. Audio Compression. Rich-Text Format. TIFF File Format. Resource Interchange File Format (RIFF), MIDI File Format. JPEG DIB File Format for Still and Motion Images. JPEG Still Image. AVI video File Format. MPEG Standards.	10	CO1 CO2
III	Multimedia Application Design	Multimedia Application Classes. Types of Multimedia Systems. Virtual Reality Design. Components of Multimedia Systems. Multimedia database issues and solutions. Organizing Multimedia Databases.	8	CO1 CO2 CO3
IV	Multimedia Authoring, User Interface and	Multimedia Authoring Systems. Hypermedia Application Design Considerations. User Interface Design. Information Access. Object Display/Playback Issues	7	CO4
V	Distributed Multimedia Systems	Components of a Distributed Multimedia System. Distributed Client-Server Operation. Middleware in Distributed Workgroup Computing. Multiserver Network Topologies. Distributed Multimedia Databases. Managing Distributed Objects. Application Workflow Design Issues. Distributed Application Design Issues	8	CO4 CO5
VI	System Design: Methodology and Considerations.	Fundamental Design Issues. Determining Enterprise Requirements. Examining Current Architecture and Feasibility. Performance Analysis. Designing for Performance Multimedia System Design. System Extensibility. Multimedia Systems Design Example.	8	CO5 CO6

Text Books:

1. **Prabhat K. Andleigh, Kiran Thakrar** "Multimedia Systems Design" 1/e, Pearson , ISBN 978-93-325-4938-8
2. Fundamentals of Multimedia by Ze-Nian Li& Mark.S.Drew
3. Introduction to Multimedia Communication, Application, Middleware, Networking by K.R.Roa, Zoran S,Bojkovic & Dragorad A. Milovanovic.

References:

1. Organization of Multimedia Resources: Principles and Practice of Information Retrieval by Mary A. Burke
2. Multimedia Systems Design by Prabhat K.Andleigh/ Kiran Thakrar

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDLO6025	Green IT	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO6025	Green IT	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To understand what Green IT is and How it can help improve environmental Sustainability
2. To understand the principles and practices of Green IT.
3. To understand how Green IT is adopted or deployed in enterprises.
4. To understand how data centres, cloud computing, storage systems, software and networks can be made greener.
5. To measure the Maturity of Sustainable ICT world.
6. To implement the concept of Green IT in Information Assurance in Communication and Social Media and all other commercial field.

Course Outcomes: Students will be able to:

1. Describe awareness among stakeholders and promote green agenda and green initiatives in their working environments leading to green movement
2. Identify IT Infrastructure Management and Green Data Centre Metrics for software development
3. Recognize Objectives of Green Network Protocols for Data communication.
4. Use Green IT Strategies and metrics for ICT development.
5. Illustrate various green IT services and its roles.
6. Use new career opportunities available in IT profession, audits and others with special skills such as energy efficiency, ethical IT assets disposal, carbon footprint estimation, reporting and development of green products, applications and services.

Prerequisite: Environmental Studies

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Environmental Studies	2	
I	Introduction	Environmental Impacts of IT, Holistic Approach to Greening IT, Green IT Standards and Eco-Labeling, Enterprise Green IT Strategy , Green IT: Burden or Opportunity? **Hardware:** Life Cycle of a Device or Hardware, Reuse, Recycle and Dispose. **Software:** Introduction, Energy-Saving Software Techniques, Evaluating and Measuring Software Impact to Platform Power.	9	CO1
II	Software development and data centers	Sustainable Software, Software Sustainability Attributes, Software Sustainability Metrics, Sustainable Software Methodology, Data Centres and Associated Energy Challenges, Data Centre IT Infrastructure, Data Centre Facility Infrastructure: Implications for Energy Efficiency, IT Infrastructure Management, Green Data Centre Metrics	9	CO1 CO2
III	Data storage and communication	Storage Media Power Characteristics, Energy Management Techniques for Hard Disks, System-Level Energy Management, Objectives of Green Network Protocols, Green Network Protocols and Standards.	9	CO1 CO3
IV	Information systems, green it strategy and metrics	Approaching Green IT Strategies, Business Drivers of Green IT Strategy, Business Dimensions for Green IT Transformation, Multilevel Sustainable Information, Sustainability Hierarchy Models, Product Level Information, Individual Level Information, Functional Level Information, Organizational Level Information, Regional/City Level Information, Measuring the Maturity of Sustainable ICT.	8	CO1 CO4

V	Green it services and roles	Factors Driving the Development of Sustainable IT, Sustainable IT Services (SITS), SITS Strategic Framework, Sustainable IT Roadmap, Organizational and Enterprise Greening, Information Systems in Greening Enterprises, Greening the Enterprise: IT Usage and Hardware, Inter-organizational Enterprise Activities and Green Issues, Enablers and Making the Case for IT and the Green Enterprise.	9	CO1 CO4 CO5
VI	Managing and regulating green it	Strategizing Green Initiatives, Implementation of Green IT, Information Assurance, Communication and Social Media, The Regulatory Environment and IT Manufacturers, Nonregulatory Government Initiatives, Industry Associations and Standards Bodies, Green Building Standards, Green Data Centres, Social Movements and Greenpeace.	6	CO1 CO5 CO6

Text Books:

1. San Murugesan, G. R. Gangadharan, Harnessing Green IT,WILEY 1st Edition-2013
2. Mohammad Dastbaz Colin Pattinson Babak Akhgar, Green Information Technology A Sustainable Approach , Elsevier 2015
3. Reinhold, Carol Baroudi, and Jeffrey HillGreen IT for Dummies, Wiley 2009

References:

1. Mark O'Neil , Green IT for Sustainable Business Practice: An ISEB Foundation Guide, BCS
2.Jae H. Kim, Myung J. Lee Green IT: Technologies and Applications, Springer, ISBN: 978-3-642-22178-1
3. Elizabeth Rogers, Thomas M. Kostigen The Green Book: The Everyday Guide to Saving the Planet One Simple Step at a Time, Springer

Assessment:

Internal Assessment for 20 marks:
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